



```
GGGGGGGG  EEEEEEEEE  TTTTTTTTT  PPPPPPP  UU      UU  TTTTTTTTT
GGGGGGGG  EEEEEEEEE  TTTTTTTTT  PPPPPPP  UU      UU  TTTTTTTTT
GG      EE      TT      PP      PP  UU      UU  TT
GG      EE      TT      PP      PP  UU      UU  TT
GG      EE      TT      PP      PP  UU      UU  TT
GG      EEEEEEE  TT      PPPPPPP  UU      UU  TT
GG      EEEEEEE  TT      PPPPPPP  UU      UU  TT
GG      EE      TT      PP      PP  UU      UU  TT
GG      EE      TT      PP      PP  UU      UU  TT
GG      EE      TT      PP      PP  UU      UU  TT
GGGGGG  EEEEEEEEE  TT      PP      PP  UUUUUUUUU  TT
GGGGGG  EEEEEEEEE  TT      PP      PP  UUUUUUUUU  TT
GGGGGG  EEEEEEEEE  TT      PP      PP  UUUUUUUUU  TT
GGGGGG  EEEEEEEEE  TT      PP      PP  UUUUUUUUU  TT
```

```
LL      IIIIII  SSSSSSS
LL      IIIIII  SSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLL  IIIIII  SSSSSSS
LLLLLLLL  IIIIII  SSSSSSS
```

```
0001 0 MODULE LBR_GETPUT (
0002 0     LANGUAGE (BLISS32),
0003 0     IDENT = 'V04-000'
0004 0 ) =
0005 1 BEGIN
0006 1
0007 1
0008 1 *****
0009 1 *
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0027 1 *
0028 1 *****
0029 1
0030 1
0031 1 ++
0032 1
0033 1 FACILITY: Library access procedures
0034 1
0035 1 ABSTRACT:
0036 1
0037 1     The VAX/VMS librarian procedures implement a standard access method
0038 1     to libraries through a shared, common procedure set.
0039 1
0040 1 ENVIRONMENT:
0041 1
0042 1     VAX native, user mode.
0043 1
0044 1 --
0045 1
0046 1 AUTHOR: Benn Schreiber
0047 1
0048 1 CREATION DATE: June, 1979
0049 1
0050 1 MODIFIED BY:
0051 1
0052 1     V03-006 GJA0094      Greg Awdziewicz      7-Aug-1984
0053 1     - Make the buffers for DCX reduced records larger so that
0054 1     records already near the maximum record size can still be
0055 1     "reduced" even if they actually get larger because of
0056 1     widely disparate modules (eg, adding a message pointer
0057 1     object module to a library of normal object modules).
```



58	0058	1	- Replace obj\$c_maxrecsiz with lbr\$c_maxrecsiz.
59	0059	1	
60	0060	1	V03-005 GJA0086 Greg Awdziewicz 14-May-1984
61	0061	1	Record length variable bound to history descriptor
62	0062	1	corrected to be a word (not longword).
63	0063	1	
64	0064	1	V03-004 JWT0114 Jim Teague 20-Apr-1983
65	0065	1	Activate DCXSHR dynamically when needed.
66	0066	1	
67	0067	1	V03-003 JWT0064 Jim Teague 11-Nov-1982
68	0068	1	Enlarged space allocated for DCX records.
69	0069	1	
70	0070	1	V03-002 JWT0062 Jim Teague 28-Oct-1982
71	0071	1	Made DCX record descriptors static.
72	0072	1	
73	0073	1	V03-001 JWT0056 Jim Teague 16-Sep-1982
74	0074	1	Equipped LBRSHR with DCX interface.
75	0075	1	
76	0076	1	V02-118 RPG0118 Bob Grosso 02-Feb-1982
77	0077	1	Fix decr_refs deallocation bug.
78	0078	1	
79	0079	1	V02-117 RPG0117 Bob Grosso 25-Jan-1982
80	0080	1	Complete random access by record rfa.
81	0081	1	
82	0082	1	V02-116 RPG0116 Bob Grosso 15-Jan-1982
83	0083	1	Random access by record rfa.
84	0084	1	Fix history record boundary problem.
85	0085	1	
86	0086	1	V02-115 RPG00115 Bob Grosso 17-Dec-1981
87	0087	1	Enhance update history deletion.
88	0088	1	
89	0089	1	V02-114 RPG00114 Bob Grosso 16-Nov-1981
90	0090	1	Change lbr\$get_record to support locate mode.
91	0091	1	
92	0092	1	V02-113 RPG00113 Bob Grosso 25-Aug-1981
93	0093	1	Add messages to lbr\$get_history and lbr\$put_history.
94	0094	1	
95	0095	1	V02-012 RPG00052 Bob Grosso 30-Jul-1981
96	0096	1	Correct the setting of control indexes.
97	0097	1	Convert messages.
98	0098	1	
99	0099	1	V02-008 RPG00044 Bob Grosso 18-Jun-1981
100	0100	1	Replace lbr\$c_maxluhlen with lbr\$c_maxrecsiz
101	0101	1	Fix delete_data for multiple block-spanning records.
102	0102	1	
103	0103	1	V02-007 RPG00043 Bob Grosso 12-Jun-1981
104	0104	1	Comment history code.
105	0105	1	
106	0106	1	V02-006 RPG00042 Bob Grosso 2-Jun-1981
107	0107	1	Correct delete_data to avoid looping on RFA past EOF.
108	0108	1	
109	0109	1	V02-005 RPG00041 Bob Grosso 8-May-1981
110	0110	1	Refine lbr\$get_history and lbr\$put_history.
111	0111	1	
112	0112	1	V02-004 RPG00035 Bob Grosso 22-Apr-1981
113	0113	1	Add lbr\$put_history and lbr\$get_history.
114	0114	1	Remove lbr_\$kcache reference.

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115	0115	1
116	0116	1
117	0117	1
118	0118	1
119	0119	1
120	0120	1
121	0121	1
122	0122	1
123	0123	1
124	0124	1
125	0125	1

V02-003	RPG00006	Bob Grosso	5-Jan-1981
	Correct the BUILTIN declaration		
V02-002	RPG34250	Bob Grosso	16-Dec-1980
	Correct the conversion of module insertion dates entered prior to Version 2 Librarian.		



## Declarations

```
127 0126 1 %SBTTL 'Declarations';
128 0127 1 LIBRARY
129 0128 1 'SYSS$LIBRARY:STARLET.L32'; ! System data structures
130 0129 1 REQUIRE
131 0130 1 'PREFIX';
132 0269 1 REQUIRE
133 0270 1 'LBRDEF';
134 0861 1 REQUIRE
135 0862 1 'OLDFMTDEF'; !Old format library structure definitions
136 0958 1
137 0959 1 EXTERNAL ROUTINE
138 0960 1 lbr$load_dcx, ! load dcxshr if not already loaded
139 0961 1 SYSS$FAO : ADDRESSING_MODE (GENERAL), !Formatted ascii output
140 0962 1 lookup_cache : JSB_2, !Lookup disk vbn in cache table
141 0963 1 add_cache : JSB_2, !Add vbn to cache table
142 0964 1 validate_ctl : JSB_1, !Validate library control index
143 0965 1 get_mem : JSB_2, !Allocate dynamic memory
144 0966 1 dealloc_mem : JSB_2, !Deallocate dynamic memory
145 0967 1 find_key, !Find key in index and return position
146 0968 1 mark_dirty, !Mark block dirty
147 0969 1 alloc_block : JSB_2, !Allocate a disk block
148 0970 1 dealloc_block : JSB_1, !Deallocate a disk block
149 0971 1 read_block : JSB_2, !Read disk block
150 0972 1 incr_rfa : JSB_2-NOVALUE, !Update RFA
151 0973 1 find_block : JSB_3, !Locate a block and cache it if not there already
152 0974 1 get_zmem : JSB_2; !Allocate VM and zero it
153 0975 1
154 0976 1 FORWARD ROUTINE
155 0977 1 update_next_rfa : JSB_1, ! Update next RFA in library header
156 0978 1 incr_refcnt, ! Increment module reference count
157 0979 1 decr_refcnt, ! Decrement module reference count
158 0980 1 set_module, ! Read and optionally update module header
159 0981 1 map_blk_to_mem, ! Find/allocate block and map into memory
160 0982 1 delete_data, ! Delete data
161 0983 1 write_record, ! Write record to library
162 0984 1 read_old_record : JSB_2, ! Read record from old format library
163 0985 1 read_record : JSB_2, ! Read record from library
164 0986 1 add_luhrecord, ! Store the LUH record
165 0987 1 delete_luhrecord; ! Skip first luh record and return any freed blocks
166 0988 1
167 0989 1 EXTERNAL
168 0990 1 dcxshr_address,
169 0991 1 dcx_compress_data,
170 0992 1 dcx_expand_data,
171 0993 1 mem$l_maxblk,
172 0994 1 lbr$gl_maxread, ! Max number blocks to read at once
173 0995 1 lbr$gl_rmsstlv, ! Return STV on errors here
174 0996 1 lbr$gl_eotdesc : VECTOR [4,BYTE], ! End of text ASCII record
175 0997 1 lbr$gl_control : REF BBLOCK; ! Pointer to control block
176 0998 1
177 0999 1 EXTERNAL LITERAL
178 1000 1 lbr$_emptyhist,
179 1001 1 lbr$_hdrtrunc,
180 1002 1 lbr$_illop,
181 1003 1 lbr$_intrnlerr,
182 1004 1 lbr$_invrfa,
183 1005 1 lbr$_lknptdon,
```

## Declarations

```
184      1006 1      lbr$_nohistory,  
185      1007 1      lbr$_normal,  
186      1008 1      lbr$_reclng,  
187      1009 1      lbr$_rectrunc,  
188      1010 1      lbr$_rfapasteof,  
189      1011 1      lbr$_stillkeys;  
190      1012 1  
191      1013 1      ! Replacing uses of obj$_maxrecsiz with lbr$_maxrecsiz requires that  
192      1014 1      ! they have the same value. Also, provide a larger value for DCX  
193      1015 1      ! encoded records since they may in fact grow when they are "reduced" --  
194      1016 1      ! e.g., adding a message pointer object module to an object library.  
195      1017 1  
196      U 1018 1      %IF lbr$_maxrecsiz NEQ obj$_maxrecsiz %THEN  
197      U 1019 1      %ERROR ('lbr$_maxrecsiz is not equivalent to obj$_maxrecsiz')  
198      1020 1      %FI  
199      1021 1  
200      1022 1      LITERAL  
201      1023 1      lbr$_dcx$_maxrecsiz = 2 * lbr$_maxrecsiz;      ! Allow DCX maximum record size  
202      1024 1      ! to be larger than normal.  
203      1025 1  
204      1026 1      PSECT OWN = $CODE$;      !Own data is all shareable  
205      1027 1  
206      1028 1      OWN  
207      1029 1      fao_old2newdate : countedstring ('!ZW-!AC-19!ZW 00:00:00'),  
208      1030 1      jan :      countedstring ('JAN'),      !ASCII strings for months **MUST BE ONLY 3 BYTES LONG TO FIT IN A WO  
209      1031 1      feb :      countedstring ('FEB'),  
210      1032 1      mar :      countedstring ('MAR'),  
211      1033 1      apr :      countedstring ('APR'),  
212      1034 1      may :      countedstring ('MAY'),  
213      1035 1      jun :      countedstring ('JUN'),  
214      1036 1      jul :      countedstring ('JUL'),  
215      1037 1      aug :      countedstring ('AUG'),  
216      1038 1      sep :      countedstring ('SEP'),  
217      1039 1      oct :      countedstring ('OCT'),  
218      1040 1      nov :      countedstring ('NOV'),  
219      1041 1      dec :      countedstring ('DEC');  
220      1042 1  
221      1043 1      BIND  
222      1044 1      months = jan : VECTOR [,LONG];      !Months of year table
```



```
1045 1 %SBTTL 'LBR$FIND';
1046 1 GLOBAL ROUTINE lbr$find (control_index, txtrfa) =
1047 2 BEGIN
1048 2 ++
1049 2 FUNCTIONAL DESCRIPTION:
1050 2
1051 2 This routine performs a lookup on a module given the RFA
1052 2
1053 2 Inputs:
1054 2
1055 2 control_index is the address of a longword containing the
1056 2 control index for th library.
1057 2 txtrfa is the address of a 6-byte buffer containing
1058 2 the module RFA to find.
1059 2
1060 2 Outputs:
1061 2
1062 2 The file is positioned to read the module's text
1063 2
1064 2 --
1065 2
1066 2 MAP
1067 2 txtrfa: REF BBLOCK; ! Pointer to RFA
1068 2
1069 2 LOCAL
1070 2 descrip : BBLOCK [dsc$c_s_bln];
1071 2
1072 2 BIND
1073 2 length = descrip [dsc$w_length] : WORD,
1074 2 addr = descrip [dsc$a_pointer] : REF BBLOCK;
1075 2
1076 2 perform (validate_ctl (..control_index)); ! Validate control table index
1077 2
1078 2 BEGIN
1079 2 BIND
1080 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! Pointer to header
1081 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Pointer to context block
1082 2 eomodrfa = context [ctx$b_eomodrfa] : BBLOCK, ! End of module RFA
1083 2 readrfa = context [ctx$b_readrfa] : BBLOCK; ! Next RFA for read
1084 2
1085 2 IF .context [ctx$v_oldlib] ! If old format library
1086 2 THEN
1087 2 BEGIN
1088 2 CH$MOVE (rfa$c_length, .txtrfa, readrfa); ! Set RFA for reading
1089 2 eomodrfa [rfa$t_vbn] = 0; ! Disable end of module
1090 2 eomodrfa [rfa$w_offset] = 0; ! until after header read
1091 2 perform (read old record (readrfa, descrip)); ! Read and skip header
1092 2 IF .length NEQ omh$c_size
1093 2 THEN RETURN lbr$_invrfa
1094 2 ELSE
1095 2 BEGIN
1096 2 BIND
1097 2 modsizwords = addr [omh$l_modsiz] : VECTOR [WORD];
1098 2
1099 2 CH$MOVE (rfa$c_length, .txtrfa, eomodrfa);
1100 2 incr_rfa (.modsizwords [1] + .modsizwords [0] *
1101 2 %X'10000', eomodrfa);
```



LBR\_GETPUT  
V04=000

LBR\$FIND

N 9  
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```

: 281      1102  5      END
: 282      1103  4      ELSE
: 283      1104  3      BEGIN
: 284      1105  4      CH$MOVE (rfa$c_length, .txtrfa, readrfa);
: 285      1106  4      perform (read_record (readrfa, descrip)); ! Read module header to skip it
: 286      1107  4      IF .length NEQ mhd$c_mhdlen+header [lhd$b_mhdusz] ! If module header not correct length
: 287      1108  4      OR .addr [mhd$l_refcnt] EQL 0 ! or ref count is 0
: 288      1109  4      THEN RETURN lbr$_invrfa; ! then RFA is bad
: 289      1110  4      END;
: 290      1111  3      context [ctx$v_lkpdn] = true; ! Indicate lookup_key done
: 291      1112  3      END;
: 292      1113  3      RETURN true;
: 293      1114  2
: 294      1115  2
: 295      1116  2
: 296      1117  1 END;
```

.TITLE LBR\_GETPUT  
.IDENT \V04-000\  
.PSECT \$CODE\$,NOWRT,2

```

16 00000 FAO_OLD2NEWDATE:
30 20 57 5A 21 39 31 2D 43 41 21 2D 57 5A 21 00001 .BYTE 22
30 30 3A 30 30 3A 30 00010 .ASCII \!ZW-!AC-19!ZW 00:00:00\
00017 .BLKB 1
4E 41 4A 00018 JAN: .BYTE 3
03 00019 .ASCII \JAN\
42 45 46 0001C FEB: .BYTE 3
03 0001D .ASCII \FEB\
52 41 4D 00020 MAR: .BYTE 3
03 00021 .ASCII \MAR\
52 50 41 00024 APR: .BYTE 3
03 00025 .ASCII \APR\
59 41 4D 00028 MAY: .BYTE 3
03 00029 .ASCII \MAY\
4E 55 4A 0002C JUN: .BYTE 3
03 0002D .ASCII \JUN\
4C 55 4A 00030 JUL: .BYTE 3
03 00031 .ASCII \JUL\
47 55 41 00034 AUG: .BYTE 3
03 00035 .ASCII \AUG\
50 45 53 00038 SEP: .BYTE 3
03 00039 .ASCII \SEP\
54 43 4F 0003C OCT: .BYTE 3
03 0003D .ASCII \OCT\
56 4F 4E 00040 NOV: .BYTE 3
03 00041 .ASCII \NOV\
43 45 44 00044 DEC: .BYTE 3
03 00045 .ASCII \DEC\
```

MONTHS= JAN  
.EXTRN LBR\$LOAD\_DCX, SYSSFAO  
.EXTRN LOOKUP\_CACHE, ADD\_CACHE  
.EXTRN VALIDATE\_CTL, GET\_MEM

.EXTRN DEALLOC MEM, FIND\_KEY  
.EXTRN MARK DIRTY, ALLOC\_BLOCK  
.EXTRN DEALLOC\_BLOCK, READ\_BLOCK  
.EXTRN INCR\_RFA, FIND\_BLOCK  
.EXTRN GET\_ZMEM, DCXSHR\_ADDRESS  
.EXTRN DCX\_COMPRESS\_DATA  
.EXTRN DCX\_EXPAND\_DATA  
.EXTRN MEMSL\_MAXBCK, LBR\$GL\_MAXREAD  
.EXTRN LBR\$GL\_RMSSTV, LBR\$GT\_EOTDESC  
.EXTRN LBR\$GL\_CONTROL, LBR\$ EMPTYHIST  
.EXTRN LBR\$ HDRTRUNC, LBR\$ ILLOP  
.EXTRN LBR\$ INTRNLERR, LBR\$ INVRFA  
.EXTRN LBR\$ LKPNOTDON, LBR\$ NOHISTORY  
.EXTRN LBR\$ NORMAL, LBR\$ RECLNG  
.EXTRN LBR\$ RECTRUNC, LBR\$ RFAPASTEOP  
.EXTRN LBR\$ STILLKEYS

				OFFC 00000	.ENTRY	LBR\$FIND, Save R2,R3,R4,R5,R6,R7,R8,R9,R10,-;	
			5E	08 C2 00002	SUBL2	R11	1046
			50	04 BC D0 00005	MOVL	#8, SP	
			63	0000G 30 00009	BSBW	@CONTROL_INDEX, R0	1076
			50	50 E9 0000C	BLBC	VALIDATE_CTL	
			57	0000G CF D0 0000F	MOVL	STATUS, 2\$	1080
			56	0A A0 D0 00014	MOVL	LBR\$GL_CONTROL, R0	
			58	0E A0 D0 00018	MOVL	10(R0), R7	1081
			A6	22 A6 9E 0001C	MOVL	14(R0), R6	1082
28	3D	04	A6	05 E1 00020	MOVAB	34(R6), R8	1085
	A6	08	BC	06 28 00025	BBC	#5, 4(R6), 1\$	1088
				68 D4 0002B	MOVC3	#6, @TXTRFA, 40(R6)	1089
				04 A8 B4 0002D	CLRL	(R8)	1090
			51	6E 9E 00030	CLRW	4(R8)	1091
			50	28 A6 9E 00033	MOVAB	DESCRIP, R1	
				0000V 30 00037	MOVAB	40(R6), R0	
			5E	50 E9 0003A	BSBW	READ_OLD_RECORD	
			1C	6E B1 0003D	BLBC	STATUS, 5\$	
				4A 12 00040	CMPW	LENGTH, #28	1092
	57	04	AE	02 C1 00042	BNEQ	3\$	
	68	08	BC	06 28 00047	ADDL3	#2, ADDR, R7	1097
			50	02 A7 3C 0004C	MOVC3	#6, @TXTRFA, (R8)	1099
			57	67 3C 00050	MOVZWL	2(R7), R0	1100
	57		57	10 78 00053	MOVZWL	(R7), R7	
			50	57 C0 00057	ASHL	#16, R7, R7	
			51	58 D0 0005A	ADDL2	R7, R0	
				0000G 30 0005D	MOVL	R8, R1	
				32 11 00060	BSBW	INCR_RFA	
28	A6	08	BC	06 28 00062 1\$:	BRB	4\$	1092
			51	6E 9E 00068	MOVC3	#6, @TXTRFA, 40(R6)	1106
			50	28 A6 9E 0006B	MOVAB	DESCRIP, R1	1107
				0000V 30 0006F	MOVAB	40(R6), R0	
			26	50 E9 00072 2\$:	BSBW	READ_RECORD	
			50	3C A7 9A 00075	BLBC	STATUS, 5\$	
			50	10 C0 00079	MOVZBL	60(R7), R0	1108
50			10	00 ED 0007C	ADDL2	#16, R0	
	6E			09 12 00081	CMPZV	#0, #16, LENGTH, R0	
			50	04 AE D0 00083	BNEQ	3\$	
				04 A0 D5 00087	MOVL	ADDR, R0	1109
					TSTL	4(R0)	

LBR\_GETPUT  
V04=000

LBR\$F IND

C 10  
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		08	12	0008A		BNEQ	4\$	:	
	50	00000000G	8F	D0	0008C	3\$:	MOVL	#LBR\$_INVRFA, R0	: 1110
				04	00093		RET		:
04	A6		02	88	00094	4\$:	BISB2	#2, 4(R6)	: 1112
	50		01	D0	00098		MOVL	#1, R0	: 1115
				04	0009B	5\$:	RET		: 1117

; Routine Size: 156 bytes,      Routine Base: \$CODE\$ + 0048



## LBR\$PUT\_RECORD

```
298 1118 1 %SBTTL 'LBR$PUT_RECORD';
299 1119 1 GLOBAL ROUTINE lbr$put_record (control_index, bufdesc, txtrfa) =
300 1120 2 BEGIN
301 1121 2
302 1122 2 ++
303 1123 2
304 1124 2 FUNCTIONAL DESCRIPTION:
305 1125 2
306 1126 2 This routine writes the record passed to it out to the library.
307 1127 2
308 1128 2
309 1129 2 CALLING SEQUENCE:
310 1130 2
311 1131 2 status = lbr$put_record (control_index, bufdesc, txtrfa)
312 1132 2
313 1133 2 INPUT PARAMETERS:
314 1134 2
315 1135 2 control_index is the index returned from lbr$ini_control
316 1136 2 bufdesc is the string descriptor for the record
317 1137 2 to be output
318 1138 2
319 1139 2
320 1140 2 OUTPUT PARAMETERS:
321 1141 2
322 1142 2 txtrfa is a pointer to a two-longword array that
323 1143 2 is filled in with the RFA of the record
324 1144 2 (i.e. the module header if first PUT)
325 1145 2
326 1146 2 --
327 1147 2 MAP
328 1148 2 bufdesc : REF BBLOCK, !Pointer to string descriptor
329 1149 2 txtrfa : REF BBLOCK; !Pointer to array
330 1150 2
331 1151 2 LOCAL
332 1152 2 reduce_record,
333 1153 2 localrfa : BBLOCK [dsc$e_s_bln];
334 1154 2
335 1155 2 perform (validate_ctl (..control_index));
336 1156 2
337 1157 2 BEGIN
338 1158 2 BIND
339 1159 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Point to context block
340 1160 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !and header
341 1161 2 nxtputrfa = context [ctx$b_nxtputrfa] : BBLOCK, !RFA for next PUT
342 1162 2 hdrnxttrfa = header [lhd$b_nxttrfa] : BBLOCK; !Name next RFA
343 1163 2
344 1164 2 IF .context [ctx$v_oldlib] !Cannot write to old library
345 1165 2 OR .context [ctx$v_ronly] ! or read only library
346 1166 2 THEN RETURN lbr$_ilop;
347 1167 2
348 1168 2 IF .bufdesc [dsc$w_length] GTRU lbr$c_maxrecsiz !If record length illegal
349 1169 2 THEN RETURN lbr$_reclng; ! then return with error
350 1170 2
351 1171 2 reduce_record = .header [lhd$l_dcmapvbn] NEQ 0;
352 1172 2
353 1173 2 Create the module header record if this is the first put.
354 1174 2
```

## LBR\$PUT\_RECORD

```
355 1175 3 CH$MOVE (rfa$c_length, nxtputrfa, localrfa);
356 1176 3 IF NOT .context [ctx$v_mhdout] !If module header needs to be written
357 1177 4 THEN BEGIN
358 1178 4     BIND
359 1179 4     mhdlen = .header [lhd$b_mhdusz] + mhd$c_mhdlen; !Length of module header
360 1180 4
361 1181 4     LOCAL
362 1182 4     mhdrec : BBLOCK [lbr$c_maxhdrsiz]; !buffer for module header
363 1183 4
364 1184 4     CH$FILL (0, lbr$c_maxhdrsiz, mhdrec); !Zero the module header
365 1185 4     mhdrec [mhd$b_id] = mhd$c_mhdid; !Set ident
366 1186 4     $GETTIM (TIMADR = mhdrec [mhd$l_datim]); !Set in time of insertion
367 1187 4     header [lhd$l_updtim] = mhdrec [mhd$l_datim]; !Set new time into header
368 1188 4     header [lhd$l_updtim] + 4 = (mhdrec [mhd$l_datim] + 4);
369 1189 4     CH$MOVE (rfa$c_length, hdnxtrfa, localrfa);
370 1190 4     perform (write_record (mhdlen, mhdrec, localrfa, false, .txtrfa)); !write the header
371 1191 4     context [ctx$v_mhdout] = true; !No longer need module header
372 1192 4     header [lhd$l_modhdrs] = .header [lhd$l_modhdrs] + 1; !Count another module header
373 1193 4     update_nxtrfa (localrfa); !Update next RFA
374 1194 3     END;
375 1195 3
376 1196 3 IF .reduce_record
377 1197 3 THEN
378 1198 4     BEGIN
379 1199 4     BIND
380 1200 4     compress_desc = context [ctx$l_dcxrecdsc] : BBLOCK [dsc$c_s_bln];
381 1201 4     if .dcxshr_address eql 0
382 1202 4     then
383 1203 4     perform (lbr$load_dcx());
384 1204 4     compress_desc [dsc$w_length] = lbr_dcx$c_maxrecsiz;
385 1205 4     bufdesc [dsc$b_class] = dsc$k_class_s;
386 1206 4     bufdesc [dsc$b_dtype] = dsc$k_dtype_t;
387 1207 4     perform ((.dcx_compress_data) (context [ctx$l_dcxctx], .bufdesc, compress_desc, compress_desc [dsc$w_
388 1208 4     perform (write_record (.compress_desc [dsc$w_length], .compress_desc [dsc$a_pointer],
389 1209 4     localrfa, false));
390 1210 4     END
391 1211 3 ELSE
392 1212 3 perform (write_record (.bufdesc [dsc$w_length], .bufdesc [dsc$a_pointer],
393 1213 3 localrfa, false));
394 1214 3
395 1215 3 update_nxtrfa (localrfa); !Update next RFA
396 1216 3 CH$MOVE (rfa$c_length, localrfa, nxtputrfa);
397 1217 3 context [ctx$v_hdrdirty] = true; !Flag header is dirty
398 1218 3 RETURN ss$_normal
399 1219 3 END
400 1220 1 END; ! Of lbr$put_record
```

.EXTRN SYS\$GETTIM

OFFC 00000

```
.ENTRY LBR$PUT_RECORD, Save R2,R3,R4,R5,R6,R7,R8,- : 1119
R9,R10,R11
MOVAB -136(SP), SP
MOVL @CONTROL_INDEX, R0 : 1155
BSBW VALIDATE_CTL
BLBS STATUS, T$
```

```
SE FF78 CE 9E 00002
50 04 BC D0 00007
01 0000G 30 0000B
50 E8 0000E
```

				04	00011	RET				
		50	0000G	CF	D0	00012	1\$:	MOVL	LBR\$GL_CONTROL, R0	1159
		58	0E	A0	D0	00017		MOVL	14(R0), R8	
		56	0A	A0	D0	0001B		MOVL	10(R0), R6	1160
		5A	04	A8	9E	0001F		MOVAB	4(R8), R10	1164
	04	6A		05	E0	00023		BBS	#5, (R10), 2\$	
				6A	95	00027		TSTB	(R10)	1165
				08	18	00029		BGEQ	3\$	
		50	00000000G	8F	D0	0002B	2\$:	MOVL	#LBR\$_ILLOP, R0	1166
					04	00032		RET		
		57	08	AC	D0	00033	3\$:	MOVL	BUFDESC, R7	1168
	0800	8F		67	B1	00037		CMPL	(R7), #2048	
				08	1B	0003C		BLEQU	4\$	
		50	00000000G	8F	D0	0003E		MOVL	#LBR\$_RECLNG, R0	1169
					04	00045		RET		
			008C	50	D4	00046	4\$:	CLRL	R0	1171
				C6	D5	00048		TSTL	140(R6)	
				02	13	0004C		BEQL	5\$	
				50	D6	0004E		INCL	R0	
				50	D0	00050	5\$:	MOVL	R0, REDUCE_RECORD	
				06	28	00053		MOVCL	#6, 62(R8), LOCALRFA	1175
				04	E0	00059		BBS	#4, (R10), 6\$	1176
				A6	9A	0005D		MOVZBL	60(R6), R9	1179
				10	C0	00061		ADDL2	#16, R9	
				00	2C	00064		MOVCL	#0, (SP), #0, #128, MHDREC	1184
				6E		0006B				
				8F	90	0006C		MOVCL	#-83, MHDREC+1	1185
				08	AE	9F	00071	PUSHAB	MHDREC+8	1186
				01	FB	00074		CALLS	#1, SYSSGETTIM	
				08	AE	7D	0007B	MOVCL	MHDREC+8, 52(R6)	1187
				06	28	00080		MOVCL	#6, 76(R6), LOCALRFA	1189
				0C	AC	DD	00086	PUSHL	TXTRFA	1190
				7E	D4	00089		CLRL	-(SP)	
				AD	9F	0008B		PUSHAB	LOCALRFA	
				0C	AE	9F	0008E	PUSHAB	MHDREC	
				59	DD	00091		PUSHL	R9	
				05	FB	00093		CALLS	#5, WRITE_RECORD	
				50	E9	00098		BLBC	STATUS, 10\$	
				10	88	0009B		BISB2	#16, (R10)	1191
				A6	D6	0009E		INCL	116(R6)	1192
				AD	9E	000A1		MOVAB	LOCALRFA, R0	1193
				30	000A5			BSBW	UPDATE_NEXTRFA	
				5B	E9	000AB	6\$:	BLBC	REDUCE_RECORD, 8\$	1196
				A8	9E	000AB		MOVAB	90(R8), R2	1200
				CF	D5	000AF		TSTL	DCXSHR_ADDRESS	1201
				08	12	000B3		BNEQ	7\$	
				00	FB	000B5		CALLS	#0, LBR\$LOAD_DCX	1203
				50	E9	000BA		BLBC	STATUS, 10\$	
				8F	B0	000BD	7\$:	MOVCL	#4096, (R2)	1204
				8F	B0	000C2		MOVCL	#270, 2(R7)	1206
				52	DD	000C8		PUSHL	R2	1207
				52	DD	000CA		PUSHL	R2	
				57	DD	000CC		PUSHL	R7	
				A8	9F	000CE		PUSHAB	82(R8)	
				04	FB	000D1		CALLS	#4, @DCX_COMPRESS_DATA	
				50	E9	000D6		BLBC	STATUS, 10\$	
				7E	D4	000D9		CLRL	-(SP)	1209



LBR\_GETPUT  
V04=000

LBR\$PUT\_RECORD

G 10  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

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				F8	AD	9F	000DB		PUSHAB	LOCALRFA	
				04	A2	DD	000DE		PUSHL	4(R2)	
		7E			62	3C	000E1		MOVZWL	(R2), -(SP)	
					0B	11	000E4		BRB	9\$	
					7E	D4	000E6	8\$:	CLRL	-(SP)	1213
				F8	AD	9F	000E8		PUSHAB	LOCALRFA	
				04	A7	DD	000EB		PUSHL	4(R7)	
					67	3C	000EE		MOVZWL	(R7), -(SP)	
		0000V	7E		04	FB	000F1	9\$:	CALLS	#4, WRITE RECORD	
			CF		50	E9	000F6		BLBC	STATUS, 10\$	
			13						MOVAB	LOCALRFA, R0	1215
			50	F8	AD	9E	000F9		BSBW	UPDATE NEXT RFA	
					0000V	30	000FD		MOVCL	#6, LOCALRFA, 62(R8)	1216
					06	28	00100		BISB2	#8, (R10)	1217
					08	88	00106		MOVL	#1, R0	1218
					01	D0	00109		RET		1220
					04	0010C	10\$:				
3E	A8										
		F8	AD								
			6A								
			50								

; Routine Size: 269 bytes, Routine Base: \$CODE\$ + 00E4

## LBR\$PUT\_END

```
402 1221 1 %SBTTL 'LBR$PUT_END';
403 1222 1 GLOBAL ROUTINE lbr$put_end (control_index) =
404 1223 2 BEGIN
405 1224 2 ++
406 1225 2
407 1226 2 FUNCTIONAL DESCRIPTION:
408 1227 2
409 1228 2 This routine is called to finish putting text into the library.
410 1229 2
411 1230 2
412 1231 2 CALLING SEQUENCE:
413 1232 2
414 1233 2 status = lbr$put_end (control_index)
415 1234 2
416 1235 2 INPUT PARAMETERS:
417 1236 2
418 1237 2 control_index is the control index returned from lbr$ini_control
419 1238 2
420 1239 2 IMPLICIT OUTPUTS:
421 1240 2
422 1241 2 An end of text record is written.
423 1242 2
424 1243 2 --
425 1244 2
426 1245 2 LOCAL
427 1246 2 localrfa : BBLOCK [dsc$c_s_bln];
428 1247 2
429 1248 2 perform (validate_ctl (..control_index)); !Validate control index
430 1249 2 BEGIN
431 1250 2 BIND
432 1251 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Get context block address
433 1252 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Get header address
434 1253 2 nextputrfa = context [ctx$b_nextputrfa] : BBLOCK;
435 1254 2
436 1255 2 IF .context [ctx$v_oldlib] !Error if old library
437 1256 2 OR .context [ctx$v_only]
438 1257 2 THEN RETURN lbr$_ilop;
439 1258 2
440 1259 2 CHSMOVE (rfa$c_length, nextputrfa, localrfa);
441 P 1260 2 perform (write_record (.lbr$gt_eotdesc [0], lbr$gt_eotdesc [1],
442 1261 2 localrfa, false));
443 1262 2 update_next_rfa (localrfa); !Update next RFA
444 1263 2 nextputrfa [rfa$l_vbn] = 0; !Zero next put RFA
445 1264 2 context [ctx$v_mhdout] = false; !Need module header next PUT
446 1265 2 context [ctx$v_hdrdirty] = true; !Flag header is dirty
447 1266 2 END;
448 1267 2 RETURN ss$_normal
449 1268 2 END; ! Of lbr$put_end
```

		OFFC 00000	.ENTRY	LBR\$PUT_END, Save R2,R3,R4,R5,R6,R7,R8,R9,-	1222
				R10,R11	
5E		08 C2 00002	SUBL2	#8, SP	
50	04	BC D0 00005	MOVL	@CONTROL_INDEX, R0	1248

LBR\_GETPUT  
V04=000

LBR\$PUT\_END

1 10  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

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			0000G	30	00009	BSBW	VALIDATE_CTL	
	4A		50	E9	0000C	BLBC	STATUS, 3\$	
	50	0000G	CF	D0	0000F	MOVL	LBR\$GL_CONTROL, R0	1251
05	56	0E	A0	D0	00014	MOVL	14(R0), R6	
	A6		05	E0	00018	BBS	#5, 4(R6), 1\$	1255
		04	A6	95	0001D	TSTB	4(R6)	1256
			08	18	00020	BGEQ	2\$	
	50	00000000G	8F	D0	00022	1\$: MOVL	#LBR\$_ILLOP, R0	1257
				04	00029	RET		
6E	3E	A6	06	28	0002A	2\$: MOVCL	#6, 62(R6), LOCALRFA	1259
			7E	D4	0002F	CLRL	-(SP)	1261
		04	AE	9F	00031	PUSHAB	LOCALRFA	
		0000G	CF	9F	00034	PUSHAB	LBR\$GT_EOTDESC+1	
	7E	0000G	CF	9A	00038	MOVZBL	LBR\$GT_EOTDESC, -(SP)	
0000V	CF		04	FB	0003D	CALLS	#4, WRITE_RECORD	
	14		50	E9	00042	BLBC	STATUS, 3\$	
	50		6E	9E	00045	MOVAB	LOCALRFA, R0	1262
			0000V	30	00048	BSBW	UPDATE_NEXTRFA	
		3E	A6	D4	0004B	CLRL	62(R6)	1263
	04	A6	10	8A	0004E	BICB2	#16, 4(R6)	1264
	04	A6	08	88	00052	BISB2	#8, 4(R6)	1265
	50		01	D0	00056	MOVL	#1, R0	1267
			04	00059	3\$: RET			1268

; Routine Size: 90 bytes, Routine Base: \$CODE\$ + 01F1



## LBR\$GET\_RECORD

```
451 1269 1 %SBTTL 'LBR$GET_RECORD';
452 1270 1 GLOBAL ROUTINE lbr$get_record (control_index, inbufdesc, outbufdesc, txtrfa) =
453 1271 2 BEGIN
454 1272 2
455 1273 2 ++
456 1274 2
457 1275 2 FUNCTIONAL DESCRIPTION:
458 1276 2
459 1277 2     Read a record from the library
460 1278 2
461 1279 2 INPUT PARAMETERS:
462 1280 2
463 1281 2     control_index    Address of longword containing valid control index
464 1282 2     inbufdesc        Address of string descriptor for user-supplied buffer
465 1283 2     outbufdesc       (optional) Address of string descriptor for record if locate mode
466 1284 2     txtrfa           (optional) Address of rfa.
467 1285 2                     If empty then return rfa of retrieved record
468 1286 2                     If non-empty then retrieve record located by it.
469 1287 2
470 1288 2 IMPLICIT INPUTS:
471 1289 2
472 1290 2     An lbr$lookup_key or lbr$find must have been done to position to the module
473 1291 2
474 1292 2 ---
475 1293 2
476 1294 2 MAP
477 1295 2     inbufdesc : REF BBLOCK,
478 1296 2     outbufdesc : REF BBLOCK;
479 1297 2
480 1298 2 LOCAL
481 1299 2     status,
482 1300 2     use_call_rfa,
483 1301 2     descrip : BBLOCK [dsc$c_s_bln];
484 1302 2
485 1303 2 BIND
486 1304 2     context = .lbr$gl_control[lbr$l_ctxptr] : BBLOCK,
487 1305 2     call_rfa = .txtrfa : BBLOCK,
488 1306 2     reclen = descrip [dsc$w_length] : WORD,
489 1307 2     recaddr = descrip [dsc$a_pointer];
490 1308 2
491 1309 2 BUILTIN
492 1310 2     NULLPARAMETER;
493 1311 2
494 1312 2     perform (validate_ctl (..control_index));
495 1313 2
496 1314 2     use_call_rfa = (IF (NOT NULLPARAMETER (4))
497 1315 2                     THEN (.call_rfa [rfa$l_vbn] NEQ 0)
498 1316 2                     ELSE false);
499 1317 2
500 1318 2 BEGIN
501 1319 2     BIND
502 1320 2         context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, !Name context block
503 1321 2         lrab = .context [ctx$l_recrab] : BBLOCK,
504 1322 2         readrfa = context [ctx$b_readrfa] : BBLOCK,
505 1323 2         header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK;
506 1324 2
507 1325 2     IF .use_call_rfa
508 1326 2     THEN
```

```

508      BEGIN
509      context [ctx$u_lkpdon] = true;
510      readrfa [rfa$l_vbn] = .call_rfa [rfa$l_vbn];
511      readrfa [rfa$w_offset] = .call_rfa [rfa$w_offset];
512      END
513  ELSE
514      BEGIN
515      IF (NOT .context [ctx$u_lkpdon])
516      THEN RETURN lbr$ lkpnotdon;
517      IF NOT NULLPARAMETER (4)
518      THEN
519          BEGIN      ! return rfa of retrieved record
520          call_rfa [rfa$l_vbn] = .readrfa [rfa$l_vbn];
521          call_rfa [rfa$w_offset] = .readrfa [rfa$w_offset];
522          END;
523      END;
524
525      status = (IF NOT .context [ctx$u_oldlib]
526              THEN read_record ( readrfa, descrip)
527              ELSE read_old_record ( readrfa, descrip) );
528
529      IF .header[lhd$l_dcxmapvbn] NEQ 0 AND .status
530      THEN
531          BEGIN
532          BIND
533          expand_desc = context[ctx$l_dcxrecdsc] : BBLOCK [dsc$u_s_bln];
534          if .dcxshr_address eq 0
535          then
536              perform(lbr$load_dcx());
537          expand_desc[dsc$w_length] = lbr$u_maxrecsiz;
538          descrip[dsc$b_dtype] = dsc$u_dtype_t;
539          descrip[dsc$b_class] = dsc$u_class_s;
540          perform ( (.dcx_expand_data) ( context[ctx$l_dcxctx], descrip, expand_desc,
541          reclen));
542          recaddr = .expand_desc[dsc$a_pointer];
543          END;
544
545      IF .status                                !If successful read
546      THEN BEGIN
547          IF .lbr$gl_control [lbr$u_locate]      !Locate mode?
548          THEN
549              BEGIN
550              IF NOT NULLPARAMETER (3)            !Want buffer length?
551              THEN
552                  BEGIN
553                  outbufdesc [dsc$w_length] = .reclen;    !yes--update descriptor
554                  outbufdesc [dsc$a_pointer] = .recaddr;
555                  END;
556              END
557          ELSE BEGIN
558              CH$MOVE (MIN (.reclen, .inbufdesc [dsc$w_length]),
559                      .recaddr, .inbufdesc [dsc$a_pointer]);
560              IF .reclen GTR .inbufdesc [dsc$w_length]
561              THEN status = lbr$u_rectrunc;
562              IF NOT NULLPARAMETER (3)            !Want buffer length?
563              THEN BEGIN
```

```

: 565      1383 6      outbufdesc [dsc$w_length] = .reclen;
: 566      1384 6      outbufdesc [dsc$a_pointer] = .inbufdesc [dsc$a_pointer];
: 567      1385 5      END;
: 568      1386 4      END;      ! if move mode
: 569      1387 4      END      ! if successful read
: 570      1388 4      ELSE IF .status EQL rms$ eof      !Otherwise, if end of module
: 571      1389 3      THEN context [ctx$w_lkpdon] = false;
: 572      1390 3
: 573      1391 2      END;
: 574      1392 2      RETURN .status
: 575      1393 2      END;
: 576      1394 1      ! Of lbr$get_record
```

			OFFC	00000	.ENTRY	LBR\$GET_RECORD, Save R2,R3,R4,R5,R6,R7,R8,-	
						R9,R10,R11	1270
						#8, SP	
						TXRFA, R2	1305
						@CONTROL_INDEX, R0	1312
						VALIDATE_CTL	
						STATUS, T\$	
						RET	
						(AP), #4	1314
						3\$	
						16(AP)	
						3\$	
						R0	1315
						(R2)	
						2\$	
						R0	
						R0, USE_CALL_RFA	
						4\$	
						USE CALL RFA	1314
						LBR\$GL_CONTROL, R1	1319
						14(R1), R3	
						40(R3), R0	1321
						10(R1), R5	1322
						USE CALL RFA, 5\$	1324
						4(R3), R4	1327
						#2, (R4)	
						(R2), (R0)	1328
						4(R2), 4(R0)	1329
						7\$	1324
						4(R3), R4	1333
						#1, (R4), 6\$	
						#LBR\$_LKPNOTDON, R0	1334
						RET	
						(AP), #4	1335
						7\$	
						16(AP)	
						7\$	
						(R0), (R2)	1338
						4(R0), 4(R2)	1339
						#5, (R4), 8\$	1343



51		6E	9E	00078	MOVAB	DESCRIP, R1	1344
		0000V	30	0007B	BSBW	READ_RECORD	
		06	11	0007E	BRB	9\$	
51		6E	9E	00080	8\$: MOVAB	DESCRIP, R1	1345
		0000V	30	00083	BSBW	READ_OLD_RECORD	
57		50	D0	00086	9\$: MOVL	R0, STATUS	
	008C	C5	D5	00089	TSTL	140(R5)	1347
		37	13	0008D	BEQL	12\$	
34		57	E9	0008F	BLBC	STATUS, 12\$	
52	5A	A3	9E	00092	MOVAB	90(R3), R2	1351
	0000G	CF	D5	00096	TSTL	DCXSHR_ADDRESS	1352
		08	12	0009A	BNEQ	10\$	
0000G	CF	00	FB	0009C	CALLS	#0, LBR\$LOAD_DCX	1354
	1A	50	E9	000A1	BLBC	STATUS, 11\$	
	62	8F	B0	000A4	10\$: MOVW	#2048, (R2)	1355
02	AE	8F	B0	000A9	MOVW	#270, DESCRIP+2	1356
		4004	8F	000AF	PUSHR	#*M<R2, SP>	1359
		08	AE	9F	000B3	PUSHAB	DESCRIP
		52	A3	9F	000B6	PUSHAB	82(R3)
0000G	DF	04	FB	000B9	CALLS	#4, @DCX_EXPAND_DATA	
	71	50	E9	000BE	11\$: BLBC	STATUS, T8\$	
04	AE	04	A2	D0	000C1	MOVL	4(R2), RECADDR
	5A	57	E9	000C6	12\$: BLBC	STATUS, 16\$	1360
	50	0000G	CF	D0	000C9	MOVL	LBR\$GL_CONTROL, R0
	18	06	A0	E9	000CE	BLBC	6(R0), 13\$
	03		6C	91	000D2	CMPB	(AP), #3
			58	1F	000D5	BLSSU	17\$
		0C	AC	D5	000D7	TSTL	12(AP)
			53	13	000DA	BEQL	17\$
	50	0C	AC	D0	000DC	MOVL	OUTBUFDESC, R0
	60		6E	B0	000E0	MOVW	RECLN, (R0)
04	A0	04	AE	D0	000E3	MOVL	RECADDR, 4(R0)
			45	11	000E8	BRB	17\$
	56	08	AC	D0	000EA	13\$: MOVL	INBUFDESC, R6
	50		6E	3C	000EE	MOVZWL	RECLN, R0
	50		66	B1	000F1	CMPW	(R6), R0
			03	1E	000F4	BGEQU	14\$
	50		66	3C	000F6	MOVZWL	(R6), R0
04	B6	04	50	28	000F9	14\$: MOVW	R0, @RECADDR, @4(R6)
			6E	B1	000FF	CMPW	RECLN, (R6)
			07	1B	00102	BLEQU	15\$
	57	00000000G	8F	D0	00104	MOVL	#LBR\$_RETRUNC, STATUS
	03		6C	91	0010B	15\$: CMPB	(AP), #3
			1F	1F	0010E	BLSSU	17\$
		0C	AC	D5	00110	TSTL	12(AP)
			1A	13	00113	BEQL	17\$
	50	0C	AC	D0	00115	MOVL	OUTBUFDESC, R0
	60		6E	B0	00119	MOVW	RECLN, (R0)
04	A0	04	A6	D0	0011C	MOVL	4(R6), 4(R0)
			0C	11	00121	BRB	17\$
0001827A	8F		57	D1	00123	16\$: CMPL	STATUS, #98938
			03	12	0012A	BNEQ	17\$
	64		02	8A	0012C	BICB2	#2, (R4)
	50		57	D0	0012F	17\$: MOVL	STATUS, R0
			04	00132	18\$: RET		1394

; Routine Size: 307 bytes, Routine Base: \$CODE\$ + 024B

LBR\_GETPUT  
V04=000

LBR\$GET\_RECORD

N 10  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 20  
(6)

LB  
VC

## LBR\$DELETE\_DATA

```
578 1395 1 %SBTTL 'LBR$DELETE_DATA';
579 1396 1 GLOBAL ROUTINE lbr$delete_data (control_index, txtrfa) =
580 1397 2 BEGIN
581 1398 2 ++
582 1399 2
583 1400 2 FUNCTIONAL DESCRIPTION:
584 1401 2
585 1402 2 Delete a text module from the library
586 1403 2
587 1404 2 INPUT PARAMETERS:
588 1405 2
589 1406 2 control_index Address of valid control index
590 1407 2 txtrfa Pointer to RFA of text to delete
591 1408 2
592 1409 2 IMPLICIT OUTPUTS:
593 1410 2
594 1411 2 text is deleted
595 1412 2 --
596 1413 2
597 1414 2 perform (validate_ctl (..control_index));
598 1415 2
599 1416 2 BEGIN
600 1417 2 BIND
601 1418 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
602 1419 2
603 1420 2 IF .context [ctx$v_oldlib] !Can't delete in old library
604 1421 2 OR .context [ctx$v_only] ! or read only
605 1422 2 THEN RETURN lbr$_illop;
606 1423 2 END;
607 1424 2
608 1425 2 perform (delete_data (.txtrfa));
609 1426 2 RETURN true;
610 1427 1 END; !OF lbr$delete_data
```

			OFFC 00000		.ENTRY	LBR\$DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,-;	
						R9,R10,R11	1396
		50	04	BC D0 00002	MOVL	@CONTROL_INDEX, R0	1414
				0000G 30 00006	BSBW	VALIDATE_CTL	
		29		50 E9 00009	BLBC	STATUS, 3\$	
		50	0000G	CF D0 0000C	MOVL	LBR\$GL_CONTROL, R0	1418
		50	0E	A0 D0 00011	MOVL	14(R0), R0	
05	04	A0		05 E0 00015	BBS	#5, 4(R0), 1\$	1420
			04	A0 95 0001A	TSTB	4(R0)	1421
				08 18 0001D	BGEQ	2\$	
		50	00000000G	8F D0 0001F 1\$:	MOVL	#LBR\$_ILLOP, R0	1422
				04 00026	RET		
			08	AC DD 00027 2\$:	PUSHL	TXTRFA	1425
	0000V	CF		01 FB 0002A	CALLS	#1, DELETE_DATA	
		03		50 E9 0002F	BLBC	STATUS, 3\$	
		50		01 D0 00032	MOVL	#1, R0	1426
				04 00035 3\$:	RET		1427

; Routine Size: 54 bytes, Routine Base: \$CODE\$ + 037E



LBR\_GETPUT  
V04=000

LBR\$DELETE\_DATA

C 11  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 22  
(7)

LB  
V0

## delete\_data

```
612 1428 1 %SBTTL 'delete_data';
613 1429 1 GLOBAL ROUTINE delete_data (txtrfa) =
614 1430 2 BEGIN
615 1431 2
616 1432 2 Delete data starting with the given RFA
617 1433 2
618 1434 2
619 1435 2 ROUTINE decr_refs (start_rfa, end_rfa) =
620 1436 2 BEGIN
621 1437 2
622 1438 2 Local routine to decrement record count for a given vbn. If
623 1439 2 record count goes to zero, deallocate the block.
624 1440 2
625 1441 2 MAP
626 1442 2 start_rfa : REF BBLOCK,
627 1443 2 end_rfa : REF BBLOCK;
628 1444 2
629 1445 2
630 1446 2 LOCAL
631 1447 2 cachentry : REF BBLOCK,
632 1448 2 blkadr : REF BBLOCK,
633 1449 2 link;
634 1450 2
635 1451 2 perform (lookup_cache (.start_rfa [rfa$l_vbn], cachentry)); !Find the block
636 1452 2 blkadr = .cachentry [cache$l_address]; !Point to it
637 1453 2 blkadr [data$b_recs] = .blkadr [data$b_recs] - 1; !Count one less
638 1454 2 cachentry [cache$v_dirty] = true; !Mark block as dirty
639 1455 2 link = .blkadr [data$l_link]; !Save link to next block
640 1456 2 IF .blkadr [data$b_recs] EQL 0 !and if all gone
641 1457 2 THEN dealloc_block (.start_rfa [rfa$l_vbn]); !then deallocate the block
642 1458 2
643 1459 2 IF (.start_rfa [rfa$l_vbn] NEQ .end_rfa [rfa$l_vbn]) !If record spans multiple blocks
644 1460 2 THEN
645 1461 2 IF (.link NEQ .end_rfa [rfa$l_vbn]) ! Spans more than two blocks
646 1462 2 THEN
647 1463 2 BEGIN
648 1464 2 LOCAL
649 1465 2 start_rfa : BBLOCK [rfa$c_length];
650 1466 2 start_rfa [rfa$l_vbn] = .link;
651 1467 2 decr_refs (start_rfa, .end_rfa);
652 1468 2 END
653 1469 2 ELSE
654 1470 2 IF .end_rfa [rfa$w_offset] NEQ data$c_data ! Spans two blocks
655 1471 2 THEN decr_refs (.end_rfa, .end_rfa); ! and does not end at end of previous block
656 1472 2 RETURN true; ! then decrement ref count in ending block
657 1473 2 END; !Of dec_recs
```

## OFFC 00000 DECR\_REFS:

SE	0C	C2	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	1435
51	6E	9E	00005	SUBL2	#12, SP	1451
50	04	BC	D0 00008	MOVAB	CACHENTRY, R1	
		0000G	30 0000C	MOVL	@STARTRFA, R0	
				BSBW	LOOKUP_CACHE	

47		50	E9	0000F	BLBC	STATUS, 5\$		
50		6E	D0	00012	MOVL	CACHENTRY, R0		1452
51	08	A0	D0	00015	MOVL	8(R0), BLKADR		
		61	97	00019	DECB	(BLKADR)		1453
OC	A0	01	88	0001B	BISB2	#1, 12(R0)		1454
	53	02	A1	D0	0001F	MOVL	2(BLKADR), LINK	1455
		61	95	00023	TSTB	(BLKADR)		1456
		07	12	00025	BNEQ	1\$		
	50	04	BC	D0	00027	MOVL	@STARTRFA, R0	1457
		0000G	30	0002B	BSBW	DEALLOC_BLOCK		
	52	08	AC	D0	0002E	MOVL	ENDRFA, R2	1459
	62	04	BC	D1	00032	CMPL	@STARTRFA, (R2)	
		1E	13	00036	BEQL	4\$		
	62		53	D1	00038	CMPL	LINK, (R2)	1461
		0B	13	0003B	BEQL	2\$		
04	AE		53	D0	0003D	MOVL	LINK, START_RFA	1466
			52	DD	00041	PUSHL	R2	1467
		08	AE	9F	00043	PUSHAB	START_RFA	
			0A	11	00046	BRB	3\$	
	06	04	A2	B1	00048	CMPL	4(R2), #6	1470
			0B	13	0004C	BEQL	4\$	
			52	DD	0004E	PUSHL	R2	1471
			52	DD	00050	PUSHL	R2	
AA	AF		02	FB	00052	CALLS	#2, DECR_REFS	
	50		01	D0	00056	MOVL	#1, R0	1472
			04	00059	5\$:	RET		1473

; Routine Size: 90 bytes, Routine Base: \$CODE\$ + 03B4

```
658 1474 2
659 1475 2
660 1476 2 Main body of delete_data
661 1477 2
662 1478 2 MAP
663 1479 2   txtrfa : REF BBLOCK;
664 1480 2 LOCAL
665 1481 2   read_status,
666 1482 2   localrfa : BBLOCK [rfa$c_length],
667 1483 2   recrfa : BBLOCK [rfa$c_length],
668 1484 2   cachentry : REF BBLOCK,
669 1485 2   descrip : BBLOCK [dsc$c_s_bln];
670 1486 2
671 1487 2 BIND
672 1488 2   header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
673 1489 2   hdrnxttrfa = header [lhd$b_nxttrfa] : BBLOCK,
674 1490 2   context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
675 1491 2   length = descrip [dsc$w_length] : WORD,
676 1492 2   addr = descrip [dsc$a_pointer] : REF BBLOCK;
677 1493 2
678 1494 2 IF .context [ctx$v_oldlib]
679 1495 2   THEN RETURN lbr$_illob;
680 1496 2
681 1497 2 CHSMOVE (rfa$c_length, .txtrfa, localrfa);
682 1498 2 CHSMOVE (rfa$c_length, .txtrfa, recrfa);
683 1499 2 perform (read_record (localrfa, descrip));
684 1500 2 IF .addr [mhd$b_id] NEQ mhd$c_mhdid
```

!Can't delete text  
! from old library

!read module header  
!check that it really is



## delete\_data

```
685 1501 2 THEN RETURN lbr$.invrfa; !and return error if not
686 1502 2 IF .addr [mhd$l_refcnt] NEQ 0 !There should be no other keys
687 1503 2 THEN RETURN lbr$.stillkeys; !still pointing at the data
688 1504 2 decr_refs (recrfa, localrfa); !Decrement record counts
689 1505 2
690 1506 2 Read the text until end, deleting empty blocks
691 1507 2
692 1508 2 CHSMOVE (rfa$c_length, localrfa, recrfa); !Save RFA of first data record
693 1509 2 WHILE (read_status = read_record (localrfa, descrip)) NEQ rms$_eof
694 1510 2 DO BEGIN
695 1511 2 IF NOT .read_status THEN RETURN .read_status; !Avoid looping on read error
696 1512 2 decr_refs (recrfa, localrfa); !Decrement record counts
697 1513 2 CHSMOVE (rfa$c_length, localrfa, recrfa); !Copy RFA of next record
698 1514 2 END;
699 1515 2
700 1516 2 decr_refs (recrfa, localrfa); !Discount end of file record too
701 1517 2
702 1518 2 header [lhd$l_modhdrs] = .header [lhd$l_modhdrs] - 1; !One less module header
703 1519 2 IF .header [lhd$l_modhdrs] EQL 0 !If that was the last one,
704 1520 2 THEN BEGIN
705 1521 2 hdrnxtrfa [rfa$l_vbn] = .header [lhd$l_hipreal] + 1; !Reset next VBN
706 1522 2 hdrnxtrfa [rfa$w_offset] = 0; !And offset
707 1523 2 END;
708 1524 2 context [ctx$v_hdrdirty] = true; !flag header is dirty
709 1525 2 RETURN true
710 1526 1 END; ! Of delete_data
```

				OFFC 00000	.ENTRY	DELETE_DATA, Save R2,R3,R4,R5,R6,R7,R8,R9,-		
			5E	18 C2 00002	SUBL2	R10,R11	1429	
			50 0000G	CF D0 00005	MOVCL	#24, SP		
			56 0A A0 7D 0000A	MOVCL	LBR\$GL_CONTROL, R0	1488		
			59 4C A6 9E 0000E	MOVAB	10(R0), R6			
	08	04	A7 05 E1 00012	BBCL	76(R6), R9	1489		
			50 00000000G	BBCL	#5, 4(R7), 1\$	1494		
				BF D0 00017	MOVCL	#LBR\$_ILLOP, R0	1495	
				04 0001E	RET			
10	AE	04	BC 06 28 0001F	1\$:	MOVCL	#6, @TXTRFA, LOCALRFA	1497	
08	AE	04	BC 06 28 00025		MOVCL	#6, @TXTRFA, RECRFA	1498	
			51 6E 9E 0002B		MOVAB	DESCRIP, R1	1499	
			50 10 AE 9E 0002E		MOVAB	LOCALRFA, R0		
				0000V 30 00032	BSBW	READ_RECORD		
			6D 50 E9 00035	BLBC	STATUS, 6\$			
			50 04 AE D0 00038	MOVCL	ADDR, R0	1500		
		AD	BF 01 A0 91 0003C	CMPB	1(R0), #173			
				08 13 00041	BEQL	2\$		
			50 00000000G	BF D0 00043	MOVCL	#LBR\$_INVRFA, R0	1501	
				04 0004A	RET			
				04 A0 D5 0004B	2\$:	TSTL	4(R0)	1502
				08 13 0004E	BEQL	3\$		
			50 00000000G	BF D0 00050	MOVCL	#LBR\$_STILLKEYS, R0	1503	
				04 00057	RET			
				10 AE 9F 00058	3\$:	PUSHAB	LOCALRFA	1504
				0C AE 9F 0005B	PUSHAB	RECRFA		

08	AE	FF43	CF	02	FB	0005E	CALLS	#2, DECR_REFS	:	
		10	AE	06	28	00063	MOVC3	#6, LOCALRFA, RECRFA	:	1508
			51	6E	9E	00069	MOVAB	DESCRIPT, R1	:	1509
			50	AE	9E	0006C	MOVAB	LOCALRFA, R0	:	
				10	0000V	30	BSBW	READ_RECORD	:	
					50	D0	MOVL	R0, READ_STATUS	:	
	00D1827A		58	58	D1	00076	CMPL	READ_STATUS, #98938	:	
			8F	07	13	0007D	BEQL	4\$	:	
				58	E8	0007F	BLBS	READ_STATUS, 3\$	:	1511
			D6	58	D0	00082	MOVL	READ_STATUS, R0	:	
			50		04	00085	RET		:	
				10	AE	9F	PUSHAB	LOCALRFA	:	1516
				0C	AE	9F	PUSHAB	RECRFA	:	
	FF15	CF		02	FB	0008C	CALLS	#2, DECR_REFS	:	
				74	A6	D7	DECL	116(R6)	:	1518
					08	12	BNEQ	5\$	:	1519
69	5E	A6		01	C1	00096	ADDL3	#1, 94(R6), (R9)	:	1521
				04	A9	84	CLRW	4(R9)	:	1522
	04	A7		08	88	0009E	BISB2	#8, 4(R7)	:	1524
		50		01	D0	000A2	MOVL	#1, R0	:	1525
					04	000A5	RET		:	1526
									:	

; Routine Size: 166 bytes. Routine Base: \$CODE\$ + 040E

## write\_record

```

712 1527 1 XSBTTL 'write_record';
713 1528 1 GLOBAL ROUTINE write_record (bytcnt, addr, writerfa, rewrite, retrfa) =
714 1529 2 BEGIN
715 1530 2
716 1531 2 This routine does the actual output to the library
717 1532 2 Inputs:
718 1533 2
719 1534 2     bytcnt = Number of bytes in record
720 1535 2     addr = Address of record
721 1536 2     writerfa = RFA to store record in file
722 1537 2     rewrite = true if rewriting previous record
723 1538 2     retrfa (optional) = Address to receive RFA of record
724 1539 2                     (the requested RFA may be modified)
725 1540 2
726 1541 2 ROUTINE next_block (lastblkadr, rfa, rewrite, newblkadr) =
727 1542 2 BEGIN
728 1543 2
729 1544 2     Local routine to map the next block into memory and
730 1545 2     handle the links.
731 1546 2
732 1547 2 MAP
733 1548 2     lastblkadr : REF BBLOCK,
734 1549 2     rfa : REF BBLOCK,
735 1550 2     newblkadr : REF BBLOCK;
736 1551 2
737 1552 2 LOCAL
738 1553 2     newblock : REF BBLOCK,
739 1554 2     cachentry : REF BBLOCK;
740 1555 2
741 1556 2 IF .rewrite                                !If rewriting the record
742 1557 2 THEN BEGIN
743 1558 2     rfa [rfa$l_vbn] = .lastblkadr [data$l_link]; !link to next block
744 1559 2     rfa [rfa$w_offset] = data$c_data;
745 1560 2 END;
746 1561 2 update_nextrfa (.rfa);                    !Update next RFA
747 1562 2 perform (map_blk_to_mem (.rfa, .rewrite, .newblkadr, !Bring block into memory
P 1563 2     cachentry));
748 1564 2 newblock = .newblkadr;                    !Get memory address
749 1565 2 IF NOT .rewrite                            !If writing (not rewriting)
750 1566 2 THEN newblock [data$b_recs] = 1;          !then this is first record in block
751 1567 2 update_nextrfa (.rfa);                    !Update next RFA (map_blk_to_mem
752 1568 2                                         !may modify RFA if needed)
753 1569 2 cachentry [cache$v_dirty] = true;        !Mark block as dirty
754 1570 2 IF NOT .rewrite                            !Unless rewriting the block
755 1571 2 THEN lastblkadr [data$l_link] = .cachentry [cache$l_vbn]; !Then set the link in last block
756 1572 2 RETURN true
757 1573 2 END;
758                                     !Of next_block
```

## OFFC 00000 NEXT\_BLOCK:

SE	04	C2	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	: 1541
OC	04	AC	E9 00005	SUBL2	#4, SP	: 1556
50	04	AC	7D 00009	BLBC	REWRITE, 1\$	: 1558
				MOVQ	LASTBLKADR, R0	



04	61	02	A0	D0	0000D	MOVL	2(R0), (R1)	
	A1		06	B0	00011	MOVW	#6, 4(R1)	1559
	50	08	AC	D0	00015	MOVL	RFA, R0	1561
			0000V	30	00019	BSBW	UPDATE_NEXTRFA	
			5E	DD	0001C	PUSHL	SP	1563
	7E	0C	AC	7D	0001E	MOVQ	REWRITE, -(SP)	
		08	AC	DD	00022	PUSHL	RFA	
0000V	CF		04	FB	00025	CALLS	#4, MAP_BLK_TO_MEM	
	29		50	E9	0002A	BLBC	STATUS, -4\$	
	50	10	BC	D0	0002D	MOVL	@NEWBLKADR, NEWBLOCK	1564
	03	0C	AC	E8	00031	BLBS	REWRITE, 2\$	1565
	60		01	90	00035	MOVB	#1, (NEWBLOCK)	1566
	50	08	AC	D0	00038	MOVL	RFA, R0	1567
			0000V	30	0003C	BSBW	UPDATE_NEXTRFA	
	51		6E	D0	0003F	MOVL	CACHENTRY, R1	1569
0C	A1		01	88	00042	BISB2	#1, 12(R1)	
	09	0C	AC	E8	00046	BLBS	REWRITE, 3\$	1570
	50	04	AC	D0	0004A	MOVL	LASTBLKADR, R0	1571
02	A0	04	A1	D0	0004E	MOVL	4(R1), 2(R0)	
	50		01	D0	00053	MOVL	#1, R0	1572
			04	00056	4\$:	RET		1573

: Routine Size: 87 bytes, Routine Base: \$CODE\$ + 04B4

```
759 1574 2 |
760 1575 2 | Main body of write_record
761 1576 2 |
762 1577 2 | MAP
763 1578 2 |     writerfa : REF BBLOCK;           !Pointer to RFA to write at
764 1579 2 | LOCAL
765 1580 2 |     bytes,
766 1581 2 |     blkadr : REF BBLOCK,             !Pointer to disk block in memory
767 1582 2 |     movecount,
768 1583 2 |     cachentry : REF BBLOCK,
769 1584 2 |     bufptr;
770 1585 2 |
771 1586 2 | BIND
772 1587 2 |     blkvector = blkadr : REF VECTOR [,BYTE],
773 1588 2 |     header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !point to the header
774 1589 2 |     hdrnxtfa = header [lhd$b_nextrfa] : BBLOCK,      !name next RFA part
775 1590 2 |     context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK;
776 1591 2 |
777 1592 2 | BUILTIN
778 1593 2 |     NULLPARAMETER;                 ! True if parameter not specified
779 1594 2 |
780 1595 2 |     bytes = .bytcnt;                !and the byte count
781 1596 2 |     bufptr = .addr;                 !Point to the data buffer
782 1597 2 |     IF .writerfa [rfa$l_vbn] GTRU .hdrnxtfa [rfa$l_vbn] !Check for illegal vbn request
783 1598 2 |         THEN RETURN lbr$r_fapasteof;
784 1599 2 |     perform (map_blk_to_mem (.writerfa, .rewrite, blkadr, cachentry)); !Map block
785 1600 2 |     cachentry [cache$v_dirty] = true; !Mark block as dirty
786 1601 2 |     IF NOT .rewrite                  !Unless rewriting the record
787 1602 2 |     THEN blkadr [data$b_recs] = .blkadr [data$b_recs] + 1; ! then count another record in block
788 1603 2 |     update_nextrfa (.writerfa);      !Update next RFA
789 1604 2 |
790 1605 2 | DO BEGIN
```

## write\_record

```
791 1606 3
792 1607 3 IF .bytes EQL .bytcnt !If this is first time in here
793 1608 4 THEN BEGIN !then we need to set the byte count
794 1609 4 IF .writerfa [rfa$w_offset] EQL 0 !If just went to new page
795 1610 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); ! then get next block in
796 1611 4 IF NOT NULLPARAMETER (5) ! If retrfa specified,
797 1612 4 THEN ! then return to caller
798 1613 4 CHSMOVE (rfa$c_length, .writerfa, .retrfa);
799 1614 5 BEGIN
800 1615 5 BIND
801 1616 5 bytecount = blkvector [.writerfa [rfa$w_offset]] : WORD; !Name the spot where it goes
802 1617 5 bytecount = .bytcnt; !Set the byte count
803 1618 4 END;
804 1619 4 incr_rfa (2, .writerfa); !Bump the RFA
805 1620 4 update_nextrfa (.writerfa); !Update next RFA
806 1621 4 IF .writerfa [rfa$w_offset] EQL 0 !gone to new block?
807 1622 4 THEN perform (next_block (.blkadr, .writerfa, .rewrite, blkadr)); !yes--bring in the block
808 1623 4 END; !bytes eql bytcnt
809 1624 5 movecount = MINU (.bytes, data$c_length - .writerfa [rfa$w_offset]); !Figure length of move
810 1625 5 CHSMOVE (.movecount, .bufptr, blkvector [.writerfa [rfa$w_offset]]); !and move it in
811 1626 5 incr_rfa (.movecount, .writerfa); !increment RFA
812 1627 5 update_nextrfa (.writerfa); !Update next RFA
813 1628 5 bufptr = .bufptr + .movecount; !update the pointer
814 1629 5 bytes = .bytes - .movecount; !and bytes to go
815 1630 5 IF .writerfa [rfa$w_offset] EQL 0 !going to new page?
816 1631 4 THEN BEGIN
817 1632 4 perform (next_block (.blkadr, !yes--bring next page in
818 1633 4 .writerfa, .rewrite, blkadr));
819 1634 4 IF .bytes EQL 0 !However, if done with record
820 1635 4 AND NOT .rewrite ! and not rewriting record
821 1636 4 THEN blkadr [data$b_recs] = 0; ! then really no records in there yet
822 1637 4 END;
823 1638 3 END !End of repeat loop
824 1639 2 UNTIL .bytes EQL 0; !End of repeat loop
825 1640 2
826 1641 2 RETURN true
827 1642 1 END;
```

!Of write\_record

			OFFC 00000		.ENTRY	WRITE RECORD, Save R2,R3,R4,R5,R6,R7,R8,R9,-;	1528	
		5B	0000V	CF	9E	00002	R10,RT1	
		5E		08	C2	00007	MOVAB UPDATE_NEXTRFA, R11	
		50	0000G	CF	D0	0000A	SUBL2 #8, SP	
51	0A	A0	0000004C	8F	C1	0000F	MOVL LBR\$GL CONTROL, R0	1588
		56	04	AC	D0	00018	ADDL3 #76, 10(R0), R1	1589
		5A	08	AC	D0	0001C	MOVL BYTCNT, BYTES	1595
		57	0C	AC	D0	00020	MOVL ADDR, BUFPTR	1596
		61		67	D1	00024	MOVL WRITERFA, R7	1597
				08	1B	00027	CML (R7), (R1)	
		50	00000000G	8F	D0	00029	BLEQU 1\$	
				04	00	00030	MOVL #LBR\$_RFAPASTEOF, R0	1598
				5E	DD	00031	RET	
		08	AE	9F	00033	1\$: PUSHL SP	1599	
						PUSHAB BLKADR		

	59	10	AC	D0	00036	MOVL	REWRITE, R9	
		0280	8F	BB	0003A	PUSHR	#*M<R7,R9>	
0000V	CF		04	FB	0003E	CALLS	#4, MAP_BLK_TO_MEM	
	6C		50	E9	00043	BLBC	STATUS, 6\$	
	50		6E	D0	00046	MOVL	CACHENTRY, R0	1600
0C	A0		01	88	00049	BISB2	#1, 12(R0)	
	03		59	E8	0004D	BLBS	R9, 2\$	1601
		04	BE	96	00050	INCB	@BLKADR	1602
	50		57	D0	00053	2\$: MOVL	R7, R0	1603
			6B	16	00056	JSB	UPDATE_NEXTRFA	
04	AC		56	D1	00058	3\$: CMPL	BYTES, BYTCNT	1607
			57	12	0005C	BNEQ	7\$	
		04	A7	B5	0005E	TSTW	4(R7)	1609
			12	12	00061	BNEQ	4\$	
		04	AE	9F	00063	PUSHAB	BLKADR	
		0280	8F	BB	00066	PUSHR	#*M<R7,R9>	1610
		10	AE	DD	0006A	PUSHL	BLKADR	
FF37	CF		04	FB	0006D	CALLS	#4, NEXT_BLOCK	
	3D		50	E9	00072	BLBC	STATUS, 8\$	
	05		6C	91	00075	4\$: CMPB	(AP), #5	1611
			0A	1F	00078	BLSSU	5\$	
		14	AC	D5	0007A	TSTL	20(AP)	
			05	13	0007D	BEQL	5\$	
14	BC		06	28	0007F	5\$: MOVC3	#6, (R7), @RETRFA	1613
	67		A7	3C	00084	MOVZWL	4(R7), R0	1616
	50	04	AE	C0	00088	ADDL2	BLKVECTOR, R0	
	50	04	AC	B0	0008C	MOVW	BYTCNT, (R0)	1617
	60		57	D0	00090	MOVL	R7, R1	1619
	51		02	D0	00093	MOVL	#2, R0	
	50		0000G	30	00096	BSBW	INCR RFA	
			57	D0	00099	MOVL	R7, R0	1620
	50		6B	16	0009C	JSB	UPDATE_NEXTRFA	
		04	A7	B5	0009E	TSTW	4(R7)	1621
			12	12	000A1	BNEQ	7\$	
		04	AE	9F	000A3	PUSHAB	BLKADR	1622
		0280	8F	BB	000A6	PUSHR	#*M<R7,R9>	
		10	AE	DD	000AA	PUSHL	BLKVECTOR	
			04	FB	000AD	CALLS	#4, NEXT_BLOCK	
			50	E9	000B2	6\$: BLBC	STATUS, T1\$	
		04	A7	3C	000B5	7\$: MOVZWL	4(R7), R1	1624
			51	C3	000B9	SUBL3	R1, #512, R1	
			56	D0	000C1	MOVL	BYTES, R0	
			50	D1	000C4	CMPL	R0, R1	
			03	1B	000C7	BLEQU	8\$	
			51	D0	000C9	MOVL	R1, R0	
			50	D0	000CC	8\$: MOVL	R0, MOVECOUNT	
		04	A7	3C	000CF	MOVZWL	4(R7), R0	1625
		04	AE	C0	000D3	ADDL2	BLKVECTOR, R0	
			58	28	000D7	MOVC3	MOVECOUNT, (BUFPTR), (R0)	
60	6A		57	D0	000DB	MOVL	R7, R1	1626
	51		58	D0	000DE	MOVL	MOVECOUNT, R0	
	50		0000G	30	000E1	BSBW	INCR RFA	
			57	D0	000E4	MOVL	R7, R0	1627
			6B	16	000E7	JSB	UPDATE_NEXTRFA	
			58	C0	000E9	ADDL2	MOVECOUNT, BUFPTR	1628
			58	C2	000EC	SUBL2	MOVECOUNT, BYTES	1629
		04	A7	B5	000EF	TSTW	4(R7)	1630



LBR\_GETPUT  
V04=000

write\_record

L 11  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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		04	1C	12	000F2	BNEQ	9\$	:	
		0280	AE	9F	000F4	PUSHAB	BLKADR	:	1633
		10	8F	BB	000F7	PUSHR	#^M<R7,R9>	:	
			AE	DD	000FB	PUSHL	BLKVECTOR	:	
FEA6	CF		04	FB	000FE	CALLS	#4, NEXT_BLOCK	:	
	14		50	E9	00103	BLBC	STATUS, T1\$	:	
			56	D5	00106	TSTL	BYTES	:	1634
			06	12	00108	BNEQ	9\$	:	
	03		59	E8	0010A	BLBS	R9, 9\$	:	1635
		04	BE	94	0010D	CLRB	@BLKADR	:	1636
			56	D5	00110	TSTL	BYTES	:	1639
			03	13	00112	BEQL	10\$	:	
			FF41	31	00114	BRW	3\$	:	
	50		01	D0	00117	MOVL	#1, R0	:	1641
				04	0011A	RET		:	1642
								:	

; Routine Size: 283 bytes, Routine Base: \$CODE\$ + 050B

read\_record

```

829 1643 1 %SBTTL 'read_record';
830 1644 1 GLOBAL ROUTINE read_record (readrfa, descrip) : JSB_2 =
831 1645 2 BEGIN
832 1646 2 ++
833 1647 2 This routine does the actual input from the library
834 1648 2
835 1649 2 Inputs:
836 1650 2
837 1651 2     readrfa      Address of RFA to read from
838 1652 2     descrip    address of string descriptor to return record description
839 1653 2
840 1654 2 Outputs:
841 1655 2
842 1656 2     record is read, descriptor returned in descrip
843 1657 2     readrfa is updated
844 1658 2
845 1659 2 --
846 1660 2
847 1661 2 MAP
848 1662 2     readrfa : REF BBLOCK,
849 1663 2     descrip : REF BBLOCK;
850 1664 2
851 1665 2 LOCAL
852 1666 2     blkadr : REF BBLOCK,           !Pointer to disk block in memory
853 1667 2     cachentry : REF BBLOCK,       !Pointer to cache entry for block
854 1668 2     movecount,
855 1669 2     bytcnt,
856 1670 2     bufptr;
857 1671 2
858 1672 2 BIND
859 1673 2     blkvector = blkadr : REF VECTOR [, BYTE],
860 1674 2     context = lbr$gl_control [lbr$l_ctxptr] : REF BBLOCK;
861 1675 2
862 1676 2 perform (map blk to mem (.readrfa, true, blkadr, cachentry));
863 1677 2 IF .readrfa [rfa$w_offset] EQL 0           !Starting new block?
864 1678 2 THEN readrfa [rfa$w_offset] = data$c_data; !start at top of block
865 1679 2
866 1680 2 BEGIN
867 1681 2 BIND
868 1682 2     header = .lbr$gl_control[lbr$l_hdrptr] : BLOCK [, BYTE],
869 1683 2     bytecount = blkvector [.readrfa [rfa$w_offset]] : WORD; !Name bytecount
870 1684 2 LOCAL
871 1685 2     maxrecsiz;
872 1686 2     descrip [dsc$w_length] = .bytecount;           ! Maximum record size.
873 1687 2     IF .header[lhd$l_dcxmapvbn] EQL 0 THEN           ! Return byte count to caller.
874 1688 2         maxrecsiz = lbr$c_maxrecsiz                 ! If not a DCX library
875 1689 2     ELSE                                           ! use normal maxrecsize,
876 1690 2         maxrecsiz = lbr_dcx$c_maxrecsiz;           ! if DCX
877 1691 2     IF .bytecount GTRU .maxrecsiz                 ! use larger value.
878 1692 2     THEN RETURN lbr$ invrfa;                       ! Make sure it's really a record
879 1693 2     IF .bytecount+.readrfa [rfa$w_offset] + 2 LEQU data$c_length !and return error if not
880 1694 2     THEN BEGIN                                     !If record on one block
881 1695 2         descrip [dsc$a_pointer] = blkvector [.readrfa [rfa$w_offset]] + 2; !return the address
882 1696 2         incr_rfa (.descrip [dsc$w_length] + 2, .readrfa);           !increment RFA
883 1697 2         IF .readrfa [rfa$w_offset] EQL 0           !If went to next block
884 1698 2         THEN BEGIN
885 1699 2             readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !Link to next block
```

```
read_record
1700 5      readrfa [rfa$w_offset] = data$c_data;
1701 4      END;
1702 4      END
1703 4      |
1704 4      Record is split across multiple blocks
1705 4      |
1706 4      ELSE BEGIN
1707 4          incr_rfa (2, .readrfa);          !skip the byte count
1708 4          IF .readrfa [rfa$w_offset] EQL 0 ! and if went to new block
1709 5              THEN BEGIN
1710 5                  readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !Link to next block
1711 5                  readrfa [rfa$w_offset] = data$c_data;
1712 4                  END;
1713 4
1714 4          IF .context [ctx$l_readbuf] EQL 0 !If no buffer allocated
1715 4              THEN perform (get_mem (.maxrecsiz, context [ctx$l_readbuf]));
1716 4          descrip [dsc$a_pointer] = .context [ctx$l_readbuf]; !Return address to caller
1717 4          bufptr = .context [ctx$l_readbuf]; !Init buffer pointer
1718 4          bytcnt = .bytecount; !Set up byte count
1719 5          DO BEGIN !Read whole record into buffer
1720 5              perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
1721 5              movecount = MINU (.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
1722 5              bufptr = CH$MOVE (.movecount,
1723 5                  blkvector [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
1724 5              bytcnt = .bytcnt - .movecount; !Update bytes left to go
1725 5              incr_rfa (.movecount, .readrfa); !Update RFA
1726 5              IF .readrfa [rfa$w_offset] EQL 0 !If went to new page
1727 6                  THEN BEGIN
1728 6                      readrfa [rfa$l_vbn] = .blkadr [data$l_link]; !next block
1729 6                      readrfa [rfa$w_offset] = data$c_data;
1730 5                      END;
1731 5              END
1732 4          UNTIL .bytcnt EQL 0;
1733 3          END;
1734 2      END;
1735 2      |
1736 2      Check to see if this is the end of text record, and return
1737 2      rms$eof if so.
1738 2      |
1739 2      IF .descrip [dsc$w_length] EQL .lbr$gt_eotdesc [0] !If the length is correct
1740 2      AND CH$EQL (.descrip [dsc$w_length], .descrip [dsc$a_pointer], ! and its an eof record
1741 2      .lbr$gt_eotdesc [0], lbr$gt_eotdesc [T]) !
1742 2      THEN RETURN rms$eof !then it is end of file
1743 2      ELSE RETURN true !otherwise return good record
1744 2
1745 1      END; ! Of read_record
```

OFFC	8F	BB	00000	READ_RECORD::		
				PUSHR	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	1644
	SE	08	C2	00004	SUBL2	#8, SP
	S7	51	D0	00007	MOVL	R1, R7
	SA	50	D0	0000A	MOVL	R0, R10
55	0000G	CF	0E	C1	0000D	ADDL3 #14, LBR\$GL_CONTROL, R5
						1674

			5E DD 00013	PUSHL SP	1676
		08	AE 9F 00015	PUSHAB BLKADR	
			01 DD 00018	PUSHL #1	
			5A DD 0001A	PUSHL READRFA	
0000V	CF		04 FB 0001C	CALLS #4, MAP_BLK_TO_MEM	
	42		50 E9 00021	BLBC STATUS, 4\$	
	58	04	AA 9E 00024	MOVAB 4(READRFA), R8	1677
			68 B5 00028	TSTW (R8)	
			03 12 0002A	BNEQ 1\$	
	68		06 B0 0002C	MOVW #6, (R8)	1678
	50	0000G	CF D0 0002F 1\$:	MOVL LBR\$GL_CONTROL, R0	1682
	51	0A	A0 D0 00034	MOVL 10(R0), R1	
	52	04	AE D0 00038	MOVL BLKVECTOR, R2	1683
	50		68 3C 0003C	MOVZWL (R8), R0	
54	50		52 C1 0003F	ADDL3 R2, R0, R4	
	67		64 B0 00043	MOVW (R4), (DESCRIP)	1686
		008C	C1 D5 00046	TSTL 140(R1)	1687
			07 12 0004A	BNEQ 2\$	
	53	0800	8F 3C 0004C	MOVZWL #2048, MAXRECSIZ	1688
			05 11 00051	BRB 3\$	
	53	1000	8F 3C 00053 2\$:	MOVZWL #4096, MAXRECSIZ	1690
53	64	10	00 ED 00058 3\$:	CMPZV #0, #16, (R4), MAXRECSIZ	1691
			0A 1B 0005D	BLEQU 5\$	
	50	00000000G	8F D0 0005F	MOVL #LBR\$_INVRFA, R0	1692
			00E1 31 00066 4\$:	BRW 15\$	
	51		64 3C 00069 5\$:	MOVZWL (R4), R1	1693
	56		68 3C 0006C	MOVZWL (R8), R6	
	51		56 C0 0006F	ADDL2 R6, R1	
	51		02 C0 00072	ADDL2 #2, R1	
00000200	8F		51 D1 00075	CMP L R1, #512	
			20 1A 0007C	BGTRU 7\$	
	04	A7	02 A240 9E 0007E	MOVAB 2(R2)[R0], 4(DESCRIP)	1695
	50		67 3C 00084	MOVZWL (DESCRIP), R0	1696
	50		02 C0 00087	ADDL2 #2, R0	
	51		5A D0 0008A	MOVL READRFA, R1	
		0000G	30 0008D	BSBW INCR_RFA	
			68 B5 00090	TSTW (R8)	1697
			07 12 00092	BNEQ 6\$	
	6A	02	A2 D0 00094	MOVL 2(R2), (READRFA)	1699
	68		06 B0 00098	MOVW #6, (R8)	1700
		0086	31 0009B 6\$:	BRW 13\$	1693
	51		5A D0 0009E 7\$:	MOVL READRFA, R1	1707
	50		02 D0 000A1	MOVL #2, R0	
		0000G	30 000A4	BSBW INCR_RFA	
			68 B5 000A7	TSTW (R8)	1708
			07 12 000A9	BNEQ 8\$	
	6A	02	A2 D0 000AB	MOVL 2(R2), (READRFA)	1710
	68		06 B0 000AF	MOVW #6, (R8)	1711
	50		65 D0 000B2 8\$:	MOVL (R5), R0	1714
	52	2E	A0 9E 000B5	MOVAB 46(R0), R2	
			62 D5 000B9	TSTL (R2)	
			0C 12 000BB	BNEQ 9\$	
	51		52 D0 000BD	MOVL R2, R1	1715
	50		53 D0 000C0	MOVL MAXRECSIZ, R0	
		0000G	30 000C3	BSBW GET MEM	
	9D		50 E9 000C6	BLBC STATUS, 4\$	
04	A7		62 D0 000C9 9\$:	MOVL (R2), 4(DESCRIP)	1716



53	62	D0	000CD	MOVL	(R2), BUFPTR	1717
56	64	3C	000D0	MOVZWL	(R4), BYTCNT	1718
	5E	DD	000D3	PUSHL	SP	1720
	08	AE	9F 000D5	PUSHAB	BLKADR	
	01	DD	000D8	PUSHL	#1	
	5A	DD	000DA	PUSHL	READRFA	
0000V	CF	04	FB 000DC	CALLS	#4, MAP_BLK_TO_MEM	
66	50	E9	000E1	BLBC	STATUS, -15\$	
51	68	3C	000E4	MOVZWL	(R8), R1	1721
51 00000200	8F	51	C3 000E7	SUBL3	R1, #512, R1	
	50	56	D0 000EF	MOVL	BYTCNT, R0	
	51	50	D1 000F2	CMPL	R0, R1	
		03	1B 000F5	BLEQU	11\$	
	50	51	D0 000F7	MOVL	R1, R0	
	58	50	D0 000FA	MOVL	R0, MOVECOUNT	
	59	04	AE D0 000FD	MOVL	BLKVECTOR, R9	1723
63	50	68	3C 00101	MOVZWL	(R8), R0	
6940	5B	28	00104	MOVCL3	MOVECOUNT, (R9)[R0], (BUFPTR)	
56	5B	C2	00109	SUBL2	MOVECOUNT, BYTCNT	1724
51	5A	D0	0010C	MOVL	READRFA, R1	1725
50	5B	D0	0010F	MOVL	MOVECOUNT, R0	
	0000G	30	00112	BSBW	INCR_RFA	
	68	B5	00115	TSTW	(R8)	1726
	07	12	00117	BNEQ	12\$	
6A	02	A9	D0 00119	MOVL	2(R9), (READRFA)	1728
68		06	B0 0011D	MOVW	#6, (R8)	1729
		56	D5 00120	TSTL	BYTCNT	1732
		AF	12 00122	BNEQ	10\$	
50	0000G	CF	9A 00124	MOVZBL	LBR\$GT EOTDESC, R0	1740
67		50	B1 00129	CMPL	R0, (DESCRIP)	
		19	12 0012C	BNEQ	14\$	
50	0000G	CF	9A 0012E	MOVZBL	LBR\$GT EOTDESC, R0	1742
50	00	04	87 00133	CMPC5	(DESCRIP), 24(DESCRIP), #0, R0, -	
		0000G	CF 00139		LBR\$GT_EOTDESC+1	
		09	12 0013C	BNEQ	14\$	
50 0001827A		8F	D0 0013E	MOVL	#98938, R0	1744
		03	11 00145	BRB	15\$	
50		01	D0 00147	MOVL	#1, R0	
5E		08	C0 0014A	ADDL2	#8, SP	1745
	OFFC	8F	BA 0014D	POPR	#^M<R2,R3,R4,R5,R6,R7,R8,R9,R10,R11>	
		05	00151	RSB		

; Routine Size: 338 bytes, Routine Base: \$CODE\$ + 0626

read\_old\_record

```
933 1746 1 %SBTTL 'read_old_record';
934 1747 1 GLOBAL ROUTINE read_old_record (readrfa, descrip) : JSB_2 =
935 1748 2 BEGIN
936 1749 2 ++
937 1750 2 This routine does the actual input from the library for old format libraries
938 1751 2
939 1752 2 Inputs:
940 1753 2
941 1754 2     readrfa      Address of RFA to start reading from
942 1755 2     descrip     Address of string descriptor to fill in
943 1756 2
944 1757 2 Outputs:
945 1758 2
946 1759 2     Record is read, descrip filled in, readrfa updated
947 1760 2
948 1761 2 --
949 1762 2
950 1763 2 MAP
951 1764 2     readrfa : REF BBLOCK,
952 1765 2     descrip : REF BBLOCK;
953 1766 2
954 1767 2 LOCAL
955 1768 2     blkadr : REF VECTOR [,BYTE],
956 1769 2     cachentry : REF BBLOCK,
957 1770 2     movecount,
958 1771 2     bytcnt,
959 1772 2     bufptr;
960 1773 2
961 1774 2 LITERAL
962 1775 2     bsize = 2;
963 1776 2
964 1777 2 BIND
965 1778 2     context = .lbr$gl_control [lbr$gl_ctxptr] : BBLOCK,
966 1779 2     eofrfa = context [ctx$b_eomodrfa] : BBLOCK;
967 1780 2
968 1781 2
969 1782 2 Check for end of module
970 1783 2
971 1784 2 IF .eofrfa [rfa$l_vbn] NEQ 0
972 1785 2 AND .readrfa [rfa$l_vbn] EQL .eofrfa [rfa$l_vbn]
973 1786 2 AND .readrfa [rfa$w_offset] EQL .eofrfa [rfa$w_offset]
974 1787 2 THEN BEGIN
975 1788 2     eofrfa [rfa$l_vbn] = 0;
976 1789 2     RETURN rms$eof;
977 1790 2 END;
978 1791 2
979 1792 2 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry));
980 1793 2 BEGIN
981 1794 2     BIND
982 1795 2         bytecount = blkadr [.readrfa [rfa$w_offset]] : WORD;
983 1796 2         descrip [dsc$w_length] = .bytecount;
984 1797 2         IF .bytecount GTU lbr$c_maxrecsiz
985 1798 2             THEN RETURN lbr$invrfa;
986 1799 2         IF .bytecount+.readrfa [rfa$w_offset]+bsize LEQU data$c_length
987 1800 2             THEN BEGIN
988 1801 2                 descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]]+bsize;
989 1802 2                 incr_rfa (.descrip [dsc$w_length] +bsize, .readrfa);
```

```
read_old_record

1803 4 RETURN true
1804 4 END
1805 4
1806 4 Record is split across multiple blocks
1807 4
1808 4 ELSE BEGIN
1809 4 IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read !If reading the library
1810 4 AND .context [ctx$l_rdbuf] NEQ 0 ! and read buffer is allocated
1811 4 THEN BEGIN
1812 4
1813 4 See if whole record is in the read buffer
1814 4
1815 4 LOCAL
1816 4 endrfa : BBLOCK [rfa$c_length];
1817 4
1818 4 CHSMOVE (rfa$c_length, .readrfa, endrfa);
1819 4 incr_rfa (.descrip [dsc$w_length] + bsize, endrfa); !Compute ending rfa
1820 4 IF .endrfa [rfa$l_vbn] LSSU !If whole record in buffer
1821 4 .context [ctx$l_rdvbn] + .context [ctx$l_rdblns]
1822 4 THEN BEGIN
1823 4 descrip [dsc$a_pointer] = blkadr [.readrfa [rfa$w_offset]] + bsize; !Return address to caller
1824 4 incr_rfa (.descrip [dsc$w_length] + bsize, .readrfa); !Update rfa
1825 4 RETURN true
1826 4 END;
1827 4 END;
1828 4
1829 4 incr_rfa (bsize, .readrfa); !skip the byte count
1830 4
1831 4 IF .context [ctx$l_readbuf] EQL 0 !If no buffer allocated
1832 4 THEN perform (get_mem (lbr$c_maxrecsiz, context [ctx$l_readbuf]));
1833 4 descrip [dsc$a_pointer] = .context [ctx$l_readbuf]; !Return address to caller
1834 4 bufptr = .context [ctx$l_readbuf]; !Init buffer pointer
1835 4 bytcnt = .bytecount; !Set up byte count
1836 4 DO BEGIN !Read whole record into buffer
1837 4 perform (map_blk_to_mem (.readrfa, true, blkadr, cachentry)); !Map into memory
1838 4 movecount = MINU (.bytcnt, data$c_length - .readrfa [rfa$w_offset]); !Compute length of move
1839 4 bufptr = CHSMOVE (.movecount, blkadr [.readrfa [rfa$w_offset]], .bufptr); !Copy partial record
1840 4 bytcnt = .bytcnt - .movecount; !Update bytes left to go
1841 4 incr_rfa (.movecount, .readrfa); !Update RFA
1842 4 END
1843 4 UNTIL .bytcnt EQL 0;
1844 4 END;
1845 2 END;
1846 2 RETURN true ! return good record
1847 1 END; ! Of read_record
```

03FC 8F BB 00000 READ\_OLD\_RECORD::

5E		10	C2	00004	PUSHR	#M<R2,R3,R4,R5,R6,R7,R8,R9>	1747
57		51	D0	00007	SUBL2	#16, SP	
58		50	D0	0000A	MOVL	R1, R7	
50	0000G	CF	D0	0000D	MOVL	R0, R8	1778
56	0E	A0	D0	00012	MOVL	14(R0), R6	

50	22	A6	9E	00016	MOVAB	34(R6), R0	1779		
		60	D5	0001A	TSTL	(R0)	1784		
		17	13	0001C	BEQL	1\$			
60		68	D1	0001E	CMPL	(READRFA), (R0)	1785		
		12	12	00021	BNEQ	1\$			
04	A0	04	A8	B1	00023	CMPL	4(READRFA), 4(R0)	1786	
			0B	12	00028	BNEQ	1\$		
			60	D4	0002A	CLRL	(R0)	1788	
50	0001827A		8F	D0	0002C	MOVL	#98938, R0	1789	
			2A	11	00033	BRB	2\$		
			5E	DD	00035	1\$: PUSHL	SP	1792	
		08	AE	9F	00037	PUSHAB	BLKADR		
			01	DD	0003A	PUSHL	#1		
			58	DD	0003C	PUSHL	READRFA		
0000V	CF		04	FB	0003E	CALLS	#4, MAP_BLK_TO_MEM		
	19		50	E9	00043	BLBC	STATUS, 2\$		
	59	04	A8	3C	00046	MOVZWL	4(READRFA), R9	1795	
	59	04	AE	C0	0004A	ADDL2	BLKADR, R9		
	67		69	B0	0004E	MOVW	(R9), (DESCRIP)	1796	
0800	8F		69	B1	00051	CMPL	(R9), #2048	1797	
			0A	1B	00056	BLEQU	3\$		
50	00000000G		8F	D0	00058	MOVL	#LBR\$_INVRFA, R0	1798	
			00CA	31	0005F	BRW	10\$		
50			69	3C	00062	2\$: MOVZWL	(R9), R0	1799	
51	04		A8	3C	00065	3\$: MOVZWL	4(READRFA), R1		
50			51	C0	00069	ADDL2	R1, R0		
50			02	C0	0006C	ADDL2	#2, R0		
00000200	8F		50	D1	0006F	CMPL	R0, #512		
			2E	1B	00076	BLEQU	4\$		
50	0000G		CF	D0	00078	MOVL	LBR\$GL_CONTROL, R0	1809	
01	03		A0	91	0007D	CMPB	3(R0), #1		
			36	12	00081	BNEQ	5\$		
		32	A6	D5	00083	TSTL	50(R6)	1810	
			31	13	00086	BEQL	5\$		
08	AE		68	06	28	00088	MOV3	#6, (READRFA), ENDRFA	1818
		08	AE	9E	0008D	MOVAB	ENDRFA, R1	1819	
			51	67	3C	00091	MOVZWL	(DESCRIP), R0	
			50	02	C0	00094	ADDL2	#2, R0	
				30	00097	BSBW	INCR_RFA		
50	36	A6	3A	A6	C1	0009A	ADDL3	58(R6), 54(R6), R0	1821
		50	08	AE	D1	000A0	CMPL	ENDRFA, R0	
				13	1E	000A4	BGEQU	5\$	
04	A7	02	A9	9E	000A6	4\$: MOVAB	2(R9), 4(DESCRIP)	1823	
	50		67	3C	000AB	MOVZWL	(DESCRIP), R0	1824	
	50		02	C0	000AE	ADDL2	#2, R0		
	51		58	D0	000B1	MOVL	READRFA, R1		
				30	000B4	BSBW	INCR_RFA		
			70	11	000B7	BRB	9\$	1825	
51			58	D0	000B9	5\$: MOVL	READRFA, R1	1829	
50			02	D0	000BC	MOVL	#2, R0		
				30	000BF	BSBW	INCR_RFA		
		2E	A6	D5	000C2	TSTL	46(R6)	1831	
			0F	12	000C5	BNEQ	6\$		
51	2E	A6	9E	000C7	MOVAB	46(R6), R1	1832		
50	0800	8F	3C	000CB	MOVZWL	#2048, R0			
				30	000D0	BSBW	GET MEM		
56		50	E9	000D3	BLBC	STATUS, 10\$			



04	A7	2E	A6	D0	000D6	6\$:	MOVL	46(R6), 4(DESCRIP)	1833
	53	2E	A6	D0	000DB		MOVL	46(R6), BUFPTR	1834
	57		69	3C	000DF		MOVZWL	(R9), BYTCNT	1835
			5E	DD	000E2	7\$:	PUSHL	SP	1837
		08	AE	9F	000E4		PUSHAB	BLKADR	
			01	DD	000E7		PUSHL	#1	
			58	DD	000E9		PUSHL	READRFA	
0000V	CF		04	FB	000EB		CALLS	#4, MAP_BLK_TO_MEM	
	39		50	E9	000F0		BLBC	STATUS, -10\$	
51 00000200	51	04	A8	3C	000F3		MOVZWL	4(READRFA), R1	1838
	BF		51	C3	000F7		SUBL3	R1, #512, R1	
	50		57	D0	000FF		MOVL	BYTCNT, R0	
	51		50	D1	00102		CMPL	R0, R1	
			03	1B	00105		BLEQU	8\$	
	50		51	D0	00107		MOVL	R1, R0	
	56		50	D0	0010A	8\$:	MOVL	R0, MOVECOUNT	
	50	04	A8	3C	0010D		MOVZWL	4(READRFA), R0	1839
63	50	04	AE	C0	00111		ADDL2	BLKADR, R0	
	60		56	28	00115		MOVCL	MOVECOUNT, (R0), (BUFPTR)	
	57		56	C2	00119		SUBL2	MOVECOUNT, BYTCNT	1840
	51		58	D0	0011C		MOVL	READRFA, R1	1841
	50		56	D0	0011F		MOVL	MOVECOUNT, R0	
			0000G	30	00122		BSBW	INCR RFA	
			57	D5	00125		TSTL	BYTCNT	1843
			B9	12	00127		BNEQ	7\$	
	50		01	D0	00129	9\$:	MOVL	#1, R0	1846
	5E		10	C0	0012C	10\$:	ADDL2	#16, SP	1847
		03FC	8F	BA	0012F		POPR	#*M<R2,R3,R4,R5,R6,R7,R8,R9>	
			05	00133			RSB		

; Routine Size: 308 bytes, Routine Base: \$CODE\$ + 0778

map\_blk\_to\_mem

```
1036 1848 1 %SBTTL 'map blk to mem';
1037 1849 1 ROUTINE map_blk_to_mem (rfadr, reading, blkadr, cachentry) =
1038 1850 2 BEGIN
1039 1851 2 ++
1040 1852 2
1041 1853 2 Find block in memory, given RFA
1042 1854 2
1043 1855 2 Inputs:
1044 1856 2
1045 1857 2 rfadr Address of RFA to find
1046 1858 2 reading true if reading/updates, otherwise false
1047 1859 2
1048 1860 2 Outputs:
1049 1861 2
1050 1862 2 blkadr Address of block if found
1051 1863 2 cachentry Address of cache entry for block
1052 1864 2
1053 1865 2 RFA requested may be modified if writing.
1054 1866 2
1055 1867 2 --
1056 1868 2 MAP
1057 1869 2 rfadr : REF BBLOCK,
1058 1870 2 cachentry : REF BBLOCK;
1059 1871 2
1060 1872 2 BIND
1061 1873 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK,
1062 1874 2 diskvbn = rfadr [rfa$l_vbn],
1063 1875 2 offset = rfadr [rfa$w_offset] : WORD,
1064 1876 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
1065 1877 2 next_vbn = header [lhd$l_nextvbn]; ! Library end of file
1066 1878 2
1067 1879 2 LOCAL
1068 1880 2 status,
1069 1881 2 newvbn,
1070 1882 2 cacheaddr : REF BBLOCK;
1071 1883 2
1072 1884 2
1073 1885 2 If just reading the file, use a block buffer instead. Allocate it now if needed
1074 1886 2
1075 1887 2 IF .lbr$gl_control [lbr$b_func] EQL lbr$c_read !Reading the library?
1076 1888 2 !**AND .context [ctx$v_olddb] ! and its old format
1077 1889 2 THEN BEGIN
1078 1890 2 IF .context [ctx$l_rdbuf] EQL 0 !Need a buffer?
1079 1891 2 THEN perform (get_mem (.lbr$gl_maxread * lbr$c_pagesize, ! then allocate one
1080 1892 2 context [ctx$l_rdbuf]));
1081 1893 2 IF .diskvbn GEQU .context [ctx$l_rdvbn] !Is block in the buffer?
1082 1894 2 AND .diskvbn LSSU .context [ctx$l_rdvbn] + .context [ctx$l_rdblk]
1083 1895 2 THEN BEGIN
1084 1896 2 .blkadr = .context [ctx$l_rdbuf] + !Yes! return block address
1085 1897 2 (.diskvbn - .context [ctx$l_rdvbn]) * lbr$c_pagesize;
1086 1898 2 RETURN true;
1087 1899 2 END
1088 1900 2 ELSE BEGIN
1089 1901 2 BIND
1090 1902 2 ltab = .context [ctx$l_recrab] : BBLOCK; !RAB for I/O
1091 1903 2 LOCAL
1092 1904 2 status;
```

```
1093 1905 4
1094 1906 4      lrab [rab$l_bkt] = .diskvbn;      !Set starting block
1095 1907 4      lrab [rab$l_ubf] = .context [ctx$l_rdbuf]; !and buffer address
1096 1908 4      lrab [rab$w_usz] = .lbr$gl_maxread * lbr$c_pagesize; !Set buffer size
1097 1909 5      IF (status = $READ (RAB = lrab))      !If good read
1098 1910 4      OR .status EQL rms$eof      !or we read to eof
1099 1911 5      THEN BEGIN      !Then things look good
1100 1912 5      .blkadr = .context [ctx$l_rdbuf];      !Return buffer address
1101 1913 5      context [ctx$l_rdblks] = lrab [rab$w_rsz] / lbr$c_pagesize;
1102 1914 5      context [ctx$l_rdvbn] = .diskvbn;      !Set vbn into context block
1103 1915 5      RETURN true;
1104 1916 5      END
1105 1917 5      ELSE BEGIN
1106 1918 5      lbr$gl_rmsstv = .lrab [rab$l_stv];      !Return stv on error
1107 1919 5      RETURN .status;
1108 1920 4      END;
1109 1921 4      END
1110 1922 5      END
1111 1923 5      ELSE BEGIN      ! Also writing, so cache disk blocks
1112 1924 5      IF .diskvbn LSSU .next_vbn      !Disk block already allocated?
1113 1925 5      OR .context [ctx$w_old[ib]]      !or an old format library (always!)
1114 1926 5      THEN BEGIN      !Yes--look in cache first
1115 1927 5      IF (status = lookup_cache (.diskvbn, cacheaddr))      !and if it is found
1116 1928 5      AND .cacheaddr [cache$w_data]      !and it is a data block
1117 1929 5      AND (.reading OR (.offset NEQ 0))      !and we are reading or writing and
1118 1930 5      ! not just starting the block
1119 1931 5      THEN BEGIN
1120 1932 5      .blkadr = .cacheaddr [cache$l_address];      ! then use it
1121 1933 5      .cachentry = .cacheaddr;
1122 1934 5      RETURN true;
1123 1935 5      END
1124 1936 5      ELSE IF NOT .reading      !Not found--if writing the record
1125 1937 5      THEN BEGIN      ! then allocate a new block
1126 1938 5      alloc_block (newvbn, .blkadr);      !allocate a new block
1127 1939 5      offset = data$c_data;      !Set offset
1128 1940 5      CH$FILL (0, data$c_data, ..blkadr);      !Zero info at start of block
1129 1941 5      diskvbn = .newvbn;      !Fill in block allocated
1130 1942 5      END
1131 1943 5      ELSE BEGIN      !Otherwise, read it from the disk
1132 1944 5      perform (read_block (.diskvbn, .blkadr));
1133 1945 5      END;
1134 1946 5      END
1135 1947 5      ELSE IF .diskvbn GTRU .next_vbn      !Not allocated--is this a bad call?
1136 1948 5      THEN RETURN lbr$_rfapasteof      !yes, return error
1137 1949 5      ELSE BEGIN
1138 1950 5      IF .offset EQL 0      !Just starting the new block?
1139 1951 5      AND NOT .reading      ! and writing
1140 1952 5      THEN BEGIN
1141 1953 5      alloc_block (newvbn, .blkadr);      !yes--allocate it
1142 1954 5      offset = data$c_data;      !Set correct offset
1143 1955 5      CH$FILL (0, data$c_data, ..blkadr);      !Zero info in block
1144 1956 5      diskvbn = .newvbn;      !update vbn gotten
1145 1957 5      END
1146 1958 5      ELSE BEGIN      !We've already touched the block
1147 1959 5      IF lookup_cache (.diskvbn, cacheaddr)      !So find the cache entry
1148 1960 5      THEN BEGIN
1149 1961 5      .blkadr = .cacheaddr [cache$l_address];      !Get the data block address
```

map\_blk\_to\_mem

```
1150 1962 6 .cachentry = .cacheaddr;  
1151 1963 6 RETURN true;  
1152 1964 6 END  
1153 1965 6 ELSE BEGIN !It's not in memory, read it in  
1154 1966 6 perform (read_block (.diskvbn, .blkadr)); !it wasn't so read it in  
1155 1967 5 END;  
1156 1968 4 END;  
1157 1969 3 END;  
1158 1970 2 perform (add_cache (.diskvbn, cacheaddr)); !Insert into disk block cache  
1159 1971 1 .cachentry = .cacheaddr; !Return cache entry address to caller  
1160 1972 0 cacheaddr [cache$l_address] = ..blkadr;  
1161 1973 0 cacheaddr [cache$v_data] = true;  
1162 1974 0 RETURN true  
1163 1975 0 END;  
1164 1976 0 END;  
!Of map_blk_to_mem
```

.EXTRN SYSS\$READ

OFFC 00000 MAP\_BLK\_TO\_MEM:

		SE		08	C2	00002	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	1849
		50	0000G	CF	D0	00005	SUBL2	#8, SP	
		53	0E	A0	D0	0000A	MOVL	LBR\$GL_CONTROL, R0	1873
		56	04	AC	D0	0000E	MOVL	14(R0), R3	
52	0A	A0	00000052	8F	C1	00012	MOVL	RFADR, R6	1874
		01	03	A0	91	0001B	ADDL3	#82, 10(R0), R2	1877
				03	13	0001F	CMPB	3(R0), #1	1887
				0083	31	00021	BEQL	1\$	
				32	A3	D5	BRW	7\$	
					11	12	TSTL	50(R3)	1890
					A3	9E	BNEQ	2\$	
50	0000G	51	32	A3	9E	00029	MOVAB	50(R3), R1	1892
		CF		09	78	0002D	ASHL	#9, LBR\$GL_MAXREAD, R0	
			0000G	30	00033	BSBW	GET MEM		
		01		50	E8	00036	BLBS	STATUS, 2\$	
					04	00039	RET		
	36	A3		66	D1	0003A	CMPL	(R6), 54(R3)	1893
				1C	1F	0003E	BLSSU	3\$	
50	36	A3	3A	A3	C1	00040	ADDL3	58(R3), 54(R3), R0	1894
		50		66	D1	00046	CMPL	(R6), R0	
				11	1E	00049	BGEQU	3\$	
50		66	36	A3	C3	0004B	SUBL3	54(R3), (R6), R0	1897
50		50		09	78	00050	ASHL	#9, R0, R0	
	0C	BC	32	B340	9E	00054	MOVAB	@50(R3)[R0], @BLKADR	
				41	11	0005A	BRB	5\$	1902
		52	0C	A3	D0	0005C	MOVL	12(R3), R2	
	38	A2		66	D0	00060	MOVL	(R6), 56(R2)	1906
	24	A2	32	A3	D0	00064	MOVL	50(R3), 36(R2)	1907
20	A2	0000G	CF	0200	8F	A5	MULW3	#512, LBR\$GL_MAXREAD, 32(R2)	1908
					52	DD	PUSHL	R2	1909
	00000000G	00		01	FB	00074	CALLS	#1, SYSS\$READ	
		09		50	E8	0007B	BLBS	STATUS, 4\$	
	0001827A	8F		50	D1	0007E	CMPL	STATUS, #98938	1910
				19	12	00085	BNEQ	6\$	
	0C	BC	32	A3	D0	00087	MOVL	50(R3), @BLKADR	1912
		50	22	A2	3C	0008C	MOVZWL	34(R2), R0	1913



3A	A3	36	50	00000200	8F	C7	00090	DIVL3	#512, R0, 58(R3)	1914
			A3		66	D0	00099	MOVL	(R6), 54(R3)	1917
		0000G	CF	0C	00AD	31	0009D	BRW	17\$	1918
					A2	D0	000A0	MOVL	12(R2), LBR\$GL_RMSSTV	1923
			62			04	000A6	RET		1924
					66	D1	000A7	CMPL	(R6), (R2)	
	25	04	A3		05	1F	000AA	BLSSU	8\$	1925
			51	04	05	E1	000AC	BBC	#5, 4(R3), 10\$	1927
			50		AE	9E	000B1	MOVAB	CACHEADDR, R1	
					66	D0	000B5	MOVL	(R6), R0	
					0000G	30	000B8	BSBW	LOOKUP_CACHE	
			12		50	E9	000BB	BLBC	STATUS, 9\$	
			50	04	AE	D0	000BE	MOVL	CACHEADDR, R0	1928
	09	0C	A0		01	E1	000C2	BBC	#1, 12(R0), 9\$	
			48		AC	E8	000C7	BLBS	READING, 14\$	1929
					04	A6	000CB	TSTW	4(R6)	
					43	12	000CE	BNEQ	14\$	
			4E	08	AC	E8	000D0	BLBS	READING, 15\$	1936
					13	11	000D4	BRB	12\$	1938
					08	1B	000D6	BLEQU	11\$	1947
			50	00000000G	8F	D0	000D8	MOVL	#LBR\$_RFAPASTEOF, R0	1948
						04	000DF	RET		
					04	A6	000E0	TSTW	4(R6)	1950
					21	12	000E3	BNEQ	13\$	
			1D	08	AC	E8	000E5	BLBS	READING, 13\$	1951
			50		6E	9E	000E9	MOVAB	NEWVBN, R0	1953
			51	0C	AC	D0	000EC	MOVL	BLKADR, R1	
					0000G	30	000F0	BSBW	ALLOC_BLOCK	
		04	A6		06	B0	000F3	MOVW	#6, 4(R6)	1954
			50	0C	BC	D0	000F7	MOVL	@BLKADR, R0	1955
			6E		00	2C	000FB	MOVCS	#0, (SP), #0, #6, (R0)	
					60		00100			
			66		6E	D0	00101	MOVL	NEWVBN, (R6)	1956
					29	11	00104	BRB	16\$	1950
			51	04	AE	9E	00106	MOVAB	CACHEADDR, R1	1959
			50		66	D0	0010A	MOVL	(R6), R0	
					0000G	30	0010D	BSBW	LOOKUP_CACHE	
			0F		50	E9	00110	BLBC	R0, 15\$	
			50	04	AE	D0	00113	MOVL	CACHEADDR, R0	1961
		0C	BC	08	A0	D0	00117	MOVL	8(R0), @BLKADR	
		10	BC		50	D0	0011C	MOVL	R0, @CACHENTRY	1962
					2B	11	00120	BRB	17\$	1963
			51	0C	AC	D0	00122	MOVL	BLKADR, R1	1966
			50		66	D0	00126	MOVL	(R6), R0	
					0000G	30	00129	BSBW	READ_BLOCK	
			21		50	E9	0012C	BLBC	STATUS, 18\$	
			51	04	AE	9E	0012F	MOVAB	CACHEADDR, R1	1970
			50		66	D0	00133	MOVL	(R6), R0	
					0000G	30	00136	BSBW	ADD_CACHE	
			14		50	E9	00139	BLBC	STATUS, 18\$	
			50	04	AE	D0	0013C	MOVL	CACHEADDR, R0	1971
		10	BC		50	D0	00140	MOVL	R0, @CACHENTRY	
		08	A0	0C	BC	D0	00144	MOVL	@BLKADR, 8(R0)	1972
			A0		02	8B	00149	BISB2	#2, 12(R0)	1973
			50		01	D0	0014D	MOVL	#1, R0	1974
						04	00150	RET		1976

LBR\_GETPUT  
V04=000

map\_blk\_to\_mem

; Routine Size: 337 bytes,    Routine Base: \$CODE\$ + 08AC

L 12  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 44  
(12)

```
update_nextifa

1166 1977 1 %SBTTL 'update_nextifa';
1167 1978 1 ROUTINE update_nextifa (rfa) : JSB_1 =
1168 1979 2 BEGIN
1169 1980 2 ++
1170 1981 2 Update the next RFA location (LHD$B_NEXTRFA) in library header if
1171 1982 2 needed.
1172 1983 2
1173 1984 2 Inputs:
1174 1985 2
1175 1986 2 rfa Address of new rfa
1176 1987 2
1177 1988 2 Outputs:
1178 1989 2
1179 1990 2 nextifa in header updated if new rfa is greater.
1180 1991 2
1181 1992 2 --
1182 1993 2
1183 1994 2 MAP
1184 1995 2 rfa : REF BBLOCK;
1185 1996 2
1186 1997 2 BIND
1187 1998 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
1188 1999 2 hdrnxtifa = header [lhd$b_nxtifa] : BBLOCK;
1189 2000 2
1190 2001 2 IF .rfa [rfa$l_vbn] GTRU .hdrnxtifa [rfa$l_vbn]
1191 2002 2 OR ((.rfa [rfa$l_vbn] EQL .hdrnxtifa [rfa$l_vbn])
1192 2003 2 AND (.rfa [rfa$w_offset] GTRU .hdrnxtifa [rfa$w_offset]))
1193 2004 2 THEN
1194 2005 2 CH$MOVE (rfa$c_length, .rfa, hdrnxtifa);
1195 2006 2
1196 2007 2 RETURN true;
1197 2008 2 END;
```

## 3C BB 00000 UPDATE\_NEXTIFA:

		51	0000G	CF	D0	00002	PUSHR	#^M<R2,R3,R4,R5>	
		A1	0000004C	8F	C1	00007	MOVL	LBR\$GL CONTROL, R1	
51	0A	61		60	D1	00010	ADDL3	#76, 10(R1), R1	
				09	1A	00013	CMPL	(RFA), (R1)	
				0B	12	00015	BGTRU	1\$	
	04	A1	04	08	12	00015	BNEQ	2\$	
				A0	B1	00017	CMPL	4(RFA), 4(R1)	
				04	1B	0001C	BLEQU	2\$	
61		60		06	28	0001E	MOVC3	#6, (RFA), (R1)	
		50		01	D0	00022	MOVL	#1, R0	
				3C	BA	00025	POPR	#^M<R2,R3,R4,R5>	
				05	00	0027	RSB		

; Routine Size: 40 bytes, Routine Base: \$CODE\$ + 09FD

1978  
1998  
1999  
2001  
2002  
2003  
2005  
2007  
2008

incr\_refcnt

```
1199 2009 1 %SBTTL 'incr_refcnt';
1200 2010 1 GLOBAL ROUTINE incr_refcnt (txtrfa) =
1201 2011 2 BEGIN
1202 2012 2 ++
1203 2013 2 Increment the module reference count in the module header
1204 2014 2
1205 2015 2 Inputs:
1206 2016 2
1207 2017 2 txtrfa Address of rfa for module header
1208 2018 2
1209 2019 2 Outputs:
1210 2020 2
1211 2021 2 Reference count in module header is incremented.
1212 2022 2
1213 2023 2 --
1214 2024 2
1215 2025 2 MAP
1216 2026 2 txtrfa : REF BBLOCK;
1217 2027 2
1218 2028 2 LOCAL
1219 2029 2 header : BBLOCK [lbr$c_maxhdrsiz],
1220 2030 2 hdrdesc : BBLOCK [dsc$c_s_bln],
1221 2031 2 hdrlen,
1222 2032 2 blockaddr : REF VECTOR [,BYTE],
1223 2033 2 cachentry : REF BBLOCK,
1224 2034 2 localrfa : BBLOCK [rfa$c_length];
1225 2035 2
1226 2036 2 CHSMOVE (rfa$c_length, .txtrfa, localrfa);
1227 2037 2 perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
1228 2038 2 IF (.txtrfa [rfa$w_offset] + mhd$c_reflng + 2) LEQU data$c_length
1229 2039 2 THEN BEGIN
1230 2040 2 BIND
1231 2041 2 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Library header
1232 2042 2 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
1233 2043 2 refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_reflng - 2];
1234 2044 2
1235 2045 2 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
1236 2046 2 THEN RETURN lbr$_invrfa;
1237 2047 2 refcnt = .refcnt + 1;
1238 2048 2 cachentry [cache$v_dirty] = true; !Mark block dirty
1239 2049 2 END
1240 2050 2
1241 2051 2 Module header is split across blocks
1242 2052 2
1243 2053 2 ELSE BEGIN
1244 2054 2 hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
1245 2055 2 hdrdesc [dsc$a_pointer] = header;
1246 2056 2 perform (set_module (.txtrfa, hdrdesc, hdrlen));
1247 2057 2 header [mhd$l_refcnt] = .header [mhd$l_refcnt] + 1;
1248 2058 2 CHSMOVE (rfa$c_length, .txtrfa, localrfa);
1249 2059 2 perform (write_record (.hdrlen, header, localrfa, true));
1250 2060 2 END;
1251 2061 2
1252 2062 2 RETURN true
1253 2063 2 END;
```



				007C	00000	.ENTRY	INCR REFcnt, Save R2,R3,R4,R5,R6	2010
		5E	FF64	CE	9E	MOVAB	-156(SP), SP	2036
		56	04	AC	DO	MOVL	TXTRFA, R6	2037
OC	AE	66		06	28	MOV3	#6, (R6), LOCALRFA	
				5E	DD	PUSHL	SP	
			08	AE	9F	PUSHAB	BLOCKADDR	
				01	DD	PUSHL	#1	
			18	AE	9F	PUSHAB	LOCALRFA	
	FE68	CF		04	FB	CALLS	#4, MAP_BLK_TO_MEM	
		7F		50	E9	BLBC	STATUS, 3\$	
		50	04	A6	3C	MOVZWL	4(R6), R0	2038
		50		0A	C0	ADDL2	#10, R0	
	00000200	8F		50	D1	CMPL	R0, #512	
				3D	1A	BGTRU	2\$	
		50	0000G	CF	DO	MOVL	LBR\$GL_CONTROL, R0	2041
		51		0A	AO	MOVL	10(R0), R1	
		52		04	A6	MOVZWL	4(R6), R2	2042
		52		04	AE	ADDL2	BLOCKADDR, R2	
		50		04	A6	MOVZWL	4(R6), R0	2043
		50		04	AE	ADDL2	BLOCKADDR, R0	
		50		06	C0	ADDL2	#6, R0	
		51	3C	A1	9A	MOVZBL	60(R1), R1	2045
		51		10	C0	ADDL2	#16, R1	
51		10		00	ED	CMPZV	#0, #16, (R2), R1	
				08	13	BEQL	1\$	
		50	00000000G	8F	DO	MOVL	#LBR\$_INVRFA, R0	2046
					04	RET		
				60	D6	INCL	(R0)	2047
		50		6E	DO	MOVL	CACHENTRY, R0	2048
	OC	AO		01	88	BISB2	#1, 12(R0)	
				35	11	BRB	4\$	2038
	14	AE	80	8F	9B	MOVZBW	#128, HDRDESC	2054
	18	AE	1C	AE	9E	MOVAB	HEADER, HDRDESC+4	2055
			08	AE	9F	PUSHAB	HDRLEN	2056
			18	AE	9F	PUSHAB	HDRDESC	
				56	DD	PUSHL	R6	
	0000V	CF		03	FB	CALLS	#3, SET_MODULE	
		1E		50	E9	BLBC	STATUS, 5\$	
			20	AE	D6	INCL	HEADER+4	2057
	OC	AE	66	06	28	MOV3	#6, (R6), LOCALRFA	2058
				01	DD	PUSHL	#1	2059
			10	AE	9F	PUSHAB	LOCALRFA	
			24	AE	9F	PUSHAB	HEADER	
			14	AE	DD	PUSHL	HDRLEN	
	FA45	CF		04	FB	CALLS	#4, WRITE_RECORD	
		03		50	E9	BLBC	STATUS, 5\$	
		50		01	DO	MOVL	#1, R0	2062
				04	000A7	RET		2063

: Routine Size: 168 bytes. Routine Base: \$CODE\$ + 0A25

decr\_refcnt

```
1255 2064 1 %SBTTL 'decr_refcnt';
1256 2065 1 GLOBAL ROUTINE decr_refcnt (txtrfa) =
1257 2066 2 BEGIN
1258 2067 2 ++
1259 2068 2 Decrement the module reference count in the module header
1260 2069 2
1261 2070 2 Inputs:
1262 2071 2
1263 2072 2 txtrfa Address of rfa of module header
1264 2073 2
1265 2074 2 Outputs:
1266 2075 2
1267 2076 2 reference count in module header is decremented.
1268 2077 2
1269 2078 2 --
1270 2079 2
1271 2080 2 MAP
1272 2081 2 txtrfa : REF BBLOCK;
1273 2082 2
1274 2083 2 LOCAL
1275 2084 2 header : BBLOCK [lbr$c_maxhdrsiz],
1276 2085 2 hdrdesc : BBLOCK [dsc$c_s_bln],
1277 2086 2 hdrlen,
1278 2087 2 blockaddr : REF VECTOR [,BYTE],
1279 2088 2 cachentry : REF BBLOCK,
1280 2089 2 localrfa : BBLOCK [rfa$c_length];
1281 2090 2
1282 2091 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1283 2092 2 perform (map_blk_to_mem (localrfa, true, blockaddr, cachentry));
1284 2093 2 IF (.txtrfa [rfa$w_offset] + mhd$c_reflng + 2) LEQU data$c_length
1285 2094 2 THEN BEGIN
1286 2095 2 BIND
1287 2096 2 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Library header
1288 2097 2 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
1289 2098 2 refcnt = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_reflng - 2];
1290 2099 2
1291 2100 2 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusiz]
1292 2101 2 THEN RETURN lbr$_invrfa;
1293 2102 2
1294 2103 2 refcnt = .refcnt - 1;
1295 2104 2 cachentry [cache$v_dirty] = true;
1296 2105 2 END
1297 2106 2
1298 2107 2 Module header is split across blocks
1299 2108 2
1300 2109 2 ELSE BEGIN
1301 2110 2 hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
1302 2111 2 hdrdesc [dsc$a_pointer] = header;
1303 2112 2 perform (set_module (.txtrfa, hdrdesc, hdrlen));
1304 2113 2 header [mhd$l_refcnt] = .header [mhd$l_refcnt] - 1;
1305 2114 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1306 2115 2 perform (write_record (.hdrlen, header, localrfa, true));
1307 2116 2 END;
1308 2117 2
1309 2118 2 RETURN true
1310 2119 2 END;
```

				007C	00000	.ENTRY	DECR_REFcnt, Save R2,R3,R4,R5,R6	2065
		5E	FF64	CE	9E	MOVAB	-156(TSP), SP	
		56	04	AC	D0	MOVL	TXTRFA, R6	2091
OC	AE	66		06	28	MOV3	#6, (R6), LOCALRFA	
				5E	DD	PUSHL	SP	2092
			08	AE	9F	PUSHAB	BLOCKADDR	
				01	DD	PUSHL	#1	
			18	AE	9F	PUSHAB	LOCALRFA	
	FDC0	CF		04	FB	CALLS	#4, MAP_BLK_TO_MEM	
		7F		50	E9	BLBC	STATUS, 3\$	
		50	04	A6	3C	MOVZWL	4(R6), R0	2093
		50		0A	C0	ADDL2	#10, R0	
	00000200	8F		50	D1	CMPL	R0, #512	
				3D	1A	BGTRU	2\$	
		50	0000G	CF	D0	MOVL	LBR\$GL_CONTROL, R0	2096
		51	0A	A0	D0	MOVL	10(R0), R1	
		52	04	A6	3C	MOVZWL	4(R6), R2	2097
		52	04	AE	C0	ADDL2	BLOCKADDR, R2	
		50	04	A6	3C	MOVZWL	4(R6), R0	2098
		50	04	AE	C0	ADDL2	BLOCKADDR, R0	
		50		05	C0	ADDL2	#6, R0	
		51	3C	A1	9A	MOVZBL	60(R1), R1	2100
		51		10	C0	ADDL2	#16, R1	
51		10		00	ED	CMPZV	#0, #16, (R2), R1	
				08	13	BEQL	1\$	
		50	00000000G	8F	D0	MOVL	#LBR\$_INVRFA, R0	2101
					04	RET		
				60	D7	DECL	(R0)	2103
		50		6E	D0	MOVL	CACHENTRY, R0	2104
	OC	A0		01	88	BISB2	#1, 12(R0)	
				35	11	BRB	4\$	2093
	14	AE	80	8F	9B	MOVZBW	#128, HDRDESC	2110
	18	AE	1C	AE	9E	MOVAB	HEADER, HDRDESC+4	2111
			08	AE	9F	PUSHAB	HDRLEN	2112
			18	AE	9F	PUSHAB	HDRDESC	
				56	DD	PUSHL	R6	
	0000V	CF		03	FB	CALLS	#3, SET_MODULE	
		1E		50	E9	BLBC	STATUS, 5\$	
			20	AE	D7	DECL	HEADER+4	2113
				06	28	MOV3	#6, (R6), LOCALRFA	2114
	OC	AE	66	01	DD	PUSHL	#1	2115
				AE	9F	PUSHAB	LOCALRFA	
			10	AE	9F	PUSHAB	HEADER	
			24	AE	9F	PUSHAB	HDRLEN	
			14	AE	DD	PUSHL	R6	
	F99D	CF		04	FB	CALLS	#4, WRITE_RECORD	
		03		50	E9	BLBC	STATUS, 5\$	2118
		50		01	D0	MOVL	#1, R0	2119
				04	00A7	RET		

; Routine Size: 168 bytes, Routine Base: \$CODE\$ + 0ACD

```
1312 2170 1 %SBTTL 'LBR$INSERT_TIME';
1313 2171 1 GLOBAL ROUTINE lbr$insert_time (control_index, txtrfa, newtime) =
1314 2172 2 BEGIN
1315 2173 2 ++
1316 2174 2 Replace the module inserted date/time with the provided newtime
1317 2175 2
1318 2176 2 Inputs:
1319 2177 2
1320 2178 2 control_index Address of control index for library
1321 2179 2 txtrfa Address of rfa for module header
1322 2180 2 newtime Address of quadword containing new time to set in header
1323 2181 2
1324 2182 2 --
1325 2183 2
1326 2184 2 MAP
1327 2185 2 newtime : REF VECTOR,
1328 2186 2 txtrfa : REF BBLOCK;
1329 2187 2
1330 2188 2 LOCAL
1331 2189 2 header : BBLOCK [lbr$c_maxhdrsiz],
1332 2190 2 hdrdesc : BBLOCK [dsc$c_s_bln],
1333 2191 2 hdrlen,
1334 2192 2 blockaddr : REF VECTOR [,BYTE],
1335 2193 2 cachentry : REF BBLOCK,
1336 2194 2 localrfa : BBLOCK [rfa$c_length];
1337 2195 2
1338 2196 2 perform (validate_ctl (..control_index));
1339 2197 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1340 2198 2 perform (map_b[k to mem (localrfa, true, blockaddr, cachentry));
1341 2199 2 IF (.txtrfa [rfa$w_offset] + mhd$c_instime + 10) LEQU data$c_length
1342 2200 2 THEN BEGIN
1343 2201 2 BIND
1344 2202 2 libhdr = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, !Library header
1345 2203 2 reclen = blockaddr [.txtrfa [rfa$w_offset]] : WORD, !Length of record
1346 2204 2 daytime = blockaddr [.txtrfa [rfa$w_offset] + mhd$c_instime + 2];
1347 2205 2
1348 2206 2 IF .reclen NEQ mhd$c_mhdlen + .libhdr [lhd$b_mhdusz]
1349 2207 2 THEN RETURN lbr$_invrfa;
1350 2208 2
1351 2209 2 CH$MOVE (8, .newtime, daytime); !Set new time
1352 2210 2 cachentry [cache$u_dirty] = true; !Mark block dirty
1353 2211 2 END
1354 2212 2 ELSE BEGIN
1355 2213 2 hdrdesc [dsc$w_length] = lbr$c_maxhdrsiz;
1356 2214 2 hdrdesc [dsc$a_pointer] = header;
1357 2215 2 perform (set_module (.txtrfa, hdrdesc, hdrlen));
1358 2216 2 CH$MOVE (8, .newtime, header [mhd$l_datim]); !Set new time
1359 2217 2 CH$MOVE (rfa$c_length, .txtrfa, localrfa);
1360 2218 2 perform (write_record (.hdrlen, header, localrfa, true));
1361 2219 2 END;
1362 2220 2
1363 2221 2 RETURN true
1364 2222 1 END;
```



				OFFC 00000	.ENTRY	LBR\$INSERT_TIME, Save R2,R3,R4,R5,R6,R7,R8,-;	2121
		5E	FF64	CE 9E 00002	MOVAB	R9,R10,R11	
		50	04	BC D0 00007	MOVL	-156(SP), SP	
		18	0000G	30 0000B	BSBW	@CONTROL_INDEX, R0	2146
		56	08	50 E9 0000E	BLBC	VALIDATE_CTL	
OC	AE	66		AC D0 00011	MOVL	STATUS, TS	2147
				06 28 00015	MOVC3	TXTRFA, R6	
				5E DD 0001A	PUSHL	#6, (R6), LOCALRFA	2148
			08	AE 9F 0001C	PUSHAB	SP	
				01 DD 0001F	PUSHL	BLOCKADDR	
			18	AE 9F 00021	PUSHAB	#1	
	FDOE	CF		04 FB 00024	PUSHAB	LOCALRFA	
		67		50 E9 00029	CALLS	#4, MAP_BLK_TO_MEM	
		50	04	A6 3C 0002C	BLBC	STATUS, -4\$	2149
		50		12 C0 00030	MOVZWL	4(R6), R0	
	00000200	8F		50 D1 00033	ADDL2	#18, R0	
				40 1A 0003A	CML	R0, #512	
		50	0000G	CF D0 0003C	BGTRU	3\$	
		51	0A	A0 D0 00041	MOVL	LBR\$GL_CONTROL, R0	2152
		52	04	A6 3C 00045	MOVL	10(R0), R1	
		52	04	AE C0 00049	MOVZWL	4(R6), R2	2153
		50	04	A6 3C 0004D	ADDL2	BLOCKADDR, R2	
		50	04	AE C0 00051	MOVZWL	4(R6), R0	2154
		50		0A C0 00055	ADDL2	BLOCKADDR, R0	
		51	3C	A1 9A 00058	ADDL2	#10, R0	
		51		10 C0 0005C	MOVZBL	60(R1), R1	2156
51		10		00 ED 0005F	ADDL2	#16, R1	
	62			08 13 00064	CMPZV	#0, #16, (R2), R1	
		50	00000000G	8F D0 00066	BEQL	2\$	
				04 0006D	MOVL	#LBR\$_INVRFA, R0	2157
				08 28 0006E	RET		
	60	OC	BC	6E D0 00073	MOVC3	#8, @NEWTIME, (R0)	2159
				01 88 00076	MOVL	CACHENTRY, R0	2160
		OC	A0	38 11 0007A	BISB2	#1, 12(R0)	
				8F 9B 0007C	BRB	5\$	2149
		14	AE	8F 9B 0007C	MOVZBW	#128, HDRDESC	2163
		18	AE	1C AE 9E 00081	MOVAB	HEADER, HDRDESC+4	2164
				08 AE 9F 00086	PUSHAB	HDRLEN	2165
				18 AE 9F 00089	PUSHAB	HDRDESC	
				56 DD 0008C	PUSHL	R6	
		0000V	CF	03 FB 0008E	CALLS	#3, SET_MODULE	
			21	50 E9 00093	BLBC	STATUS, 6\$	
				08 28 00096	MOVC3	#8, @NEWTIME, HEADER+8	2166
24	AE	OC	BC	06 28 0009C	MOVC3	#6, (R6), LOCALRFA	2167
OC	AE		66	01 DD 000A1	PUSHL	#1	2168
				10 AE 9F 000A3	PUSHAB	LOCALRFA	
				24 AE 9F 000A6	PUSHAB	HEADER	
				14 AE DD 000A9	PUSHL	HDRLEN	
		F8E5	CF	04 FB 000AC	CALLS	#4, WRITE_RECORD	
			03	50 E9 000B1	BLBC	STATUS, 6\$	
			50	01 D0 000B4	MOVL	#1, R0	2171
				04 000B7	RET		2172

; Routine Size: 184 bytes. Routine Base: \$CODE\$ + 0B75

;

		OFFC 00000	.ENTRY	LBR\$SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,- ; 2174
				R9,R10,R11 ;
50	04	BC D0 00002	MOVL	@CONTROL_INDEX, R0 ; 2202

			0000G	30	00006	BSBW	VALIDATE CTL		
66			50	E9	00009	BLBC	STATUS, 9\$		
50			0000G	CF	D0	0000C	MOVL	LBR\$GL_CONTROL, R0	2206
50			0E	A0	D0	00011	MOVL	14(R0), R0	
05				6C	91	00015	CMPB	(AP), #5	2208
				17	1F	00018	BLSSU	2\$	
			14	AC	D5	0001A	TSTL	20(AP)	
				12	13	0001D	BEQL	2\$	
05	04	A0		05	E0	0001F	BBS	#5, 4(R0), 1\$	2209
			04	A0	95	00024	TSTB	4(R0)	2210
				08	18	00027	BGEQ	2\$	
50	00000000G			8F	D0	00029	1\$:	MOVL	#LBR\$_ILLOP, R0
				04	00030	RET			2211
05				6C	91	00031	2\$:	CMPB	(AP), #5
				0A	1F	00034	BLSSU	3\$	2219
			14	AC	D5	00036	TSTL	20(AP)	
				05	13	00039	BEQL	3\$	
			14	AC	DD	0003B	PUSHL	UPDATEDESC	
				02	11	0003E	BRB	4\$	
				7E	D4	00040	3\$:	CLRL	-(SP)
04				6C	91	00042	4\$:	CMPB	(AP), #4
				0A	1F	00045	BLSSU	5\$	
			10	AC	D5	00047	TSTL	16(AP)	
				05	13	0004A	BEQL	5\$	
			10	AC	DD	0004C	PUSHL	BUFLN	
				02	11	0004F	BRB	6\$	
				7E	D4	00051	5\$:	CLRL	-(SP)
03				6C	91	00053	6\$:	CMPB	(AP), #3
				0A	1F	00056	BLSSU	7\$	
			0C	AC	D5	00058	TSTL	12(AP)	
				05	13	0005B	BEQL	7\$	
			0C	AC	DD	0005D	PUSHL	BUFDESC	
				02	11	00060	BRB	8\$	
				7E	D4	00062	7\$:	CLRL	-(SP)
			08	AC	DD	00064	8\$:	PUSHL	TXTRFA
0000V	CF			04	FB	00067	CALLS	#4, SET_MODULE	
	03			50	E9	0006C	BLBC	STATUS, 9\$	
	50			01	D0	0006F	MOVL	#1, R0	2220
				04	00072	9\$:	RET		2221

; Routine Size: 115 bytes, Routine Base: \$CODE\$ + 0C2D

set\_module

```
1416 2222 1 %SBTTL 'set module';
1417 2223 1 GLOBAL ROUTINE set_module (txtrfa, bufdesc, buflen, updatedesc) =
1418 2224 2 BEGIN
1419 2225 2
1420 2226 2 Read and optionally update module header
1421 2227 2
1422 2228 2 MAP
1423 2229 2     txtrfa : REF BBLOCK,
1424 2230 2     bufdesc : REF BBLOCK,
1425 2231 2     updatedesc : REF BBLOCK;
1426 2232 2
1427 2233 2 LOCAL
1428 2234 2     recdesc : BBLOCK [dsc$sc_s_bln],
1429 2235 2     header : REF BBLOCK,
1430 2236 2     descptr : REF BBLOCK,
1431 2237 2     faodesc : BBLOCK [dsc$sc_s_bln],
1432 2238 2     localrfa : BBLOCK [rfa$sc_length],
1433 2239 2     myheader : BBLOCK [lbr$sc_maxhdrsiz],
1434 2240 2     mydesc : BBLOCK [dsc$sc_s_bln];
1435 2241 2
1436 2242 2 BUILTIN
1437 2243 2     NULLPARAMETER;
1438 2244 2
1439 2245 2 BIND
1440 2246 2     context = .lbr$gl_control [lbr$gl_ctxptr] : BBLOCK, !Context block
1441 2247 2     reclen = recdesc [dsc$w_length] : WORD,
1442 2248 2     recaddr = recdesc [dsc$a_pointer] : REF BBLOCK;
1443 2249 2
1444 2250 2 IF NOT NULLPARAMETER (4)
1445 2251 2 THEN IF .context [ctx$y_oldlib]
1446 2252 2     OR .context [ctx$y_ronly]
1447 2253 2     THEN RETURN lbr$_i[lop];
1448 2254 2
1449 2255 2 CH$MOVE (rfa$sc_length, .txtrfa, localrfa);
1450 2256 2 header = .lbr$gl_control [lbr$[_hdrptr];
1451 2257 2 IF NOT NULLPARAMETER (2)
1452 2258 2 THEN descptr = .bufdesc
1453 2259 2 ELSE BEGIN
1454 2260 2     mydesc [dsc$w_length] = lbr$sc_maxhdrsiz;
1455 2261 2     mydesc [dsc$a_pointer] = myheader;
1456 2262 2     descptr = mydesc;
1457 2263 2 END;
1458 2264 2 IF .context [ctx$y_oldlib]
1459 2265 2 THEN BEGIN
1460 2266 2     BIND
1461 2267 2         eomodrfa = context [ctx$b_eomodrfa] : BBLOCK;
1462 2268 2
1463 2269 2     LOCAL
1464 2270 2         savendrfa : BBLOCK [rfa$sc_length];
1465 2271 2
1466 2272 2     CH$MOVE (rfa$sc_length, eomodrfa, savendrfa);
1467 2273 2     eomodrfa [rfa$[_vbn] = 0;
1468 2274 2     perform (read_old_record (localrfa, recdesc));
1469 2275 2     CH$MOVE (rfa$sc_length, savendrfa, eomodrfa);
1470 2276 2     IF .reclen NEQ omh$sc_size
1471 2277 2     THEN RETURN lbr$_invrfa;
1472 2278 2     reclen = mhd$sc_objident+ofl$sc_maxsymlng;
```

!bufdesc passed by caller?

!Save end of module RFA in case reading  
!Disable end of module check!Restore end of module RFA  
!Must be the right length

!Adjust record length



set\_module

```
1473 2279 1  END
1474 2280 1  ELSE BEGIN
1475 2281 1  perform (read_record (localrfa, recdesc)); !Read the module header
1476 2282 1  IF .reclen NEQ mhd$c_mhdlen+.header [lhd$b_mhdusz] !If header the wrong size
1477 2283 1  OR .recaddr [mhd$b_id] NEQ mhd$c_mhdid ! or it doesn't look like a header
1478 2284 1  THEN RETURN lbr$_inrfa;
1479 2285 1  END;
1480 2286 1  IF NOT NULLPARAMETER (3) !Want header length returned?
1481 2287 1  THEN .buflen = .reclen;
1482 2288 1  CH$COPY (MINU (.reclen, .descptr [dsc$w_length]), .recaddr, 0, !Copy header with 0 fill
1483 2289 1  .descptr [dsc$w_length], .descptr [dsc$a_pointer]);
1484 2290 1  IF .context [ctx$v_oldlib] !Old format library?
1485 2291 1  THEN BEGIN
1486 2292 1  LOCAL
1487 2293 1  datebuffer : BBLOCK [20],
1488 2294 1  datedesc : BBLOCK [dsc$c_s_bln],
1489 2295 1  datelen;
1490 2296 1  BIND
1491 2297 1  recptr = .descptr [dsc$a_pointer] : BBLOCK,
1492 2298 1  insertdate = recaddr [omh$t_insdte] : VECTOR [,WORD]; !Name old fmt insert date
1493 2299 1
1494 2300 1  CH$MOVE (.recptr [omh$b_midlng] + 1, recptr [omh$b_midlng], !Convert to new format
1495 2301 1  recptr [mhd$b_objidlng]);
1496 2302 1  recptr [mhd$b_objstat] = .recptr [omh$b_modatr]; !Copy module attributes
1497 2303 1  datedesc [dsc$w_length] = 20;
1498 2304 1  datedesc [dsc$a_pointer] = datebuffer;
1499 2305 1  datelen = 0;
1500 2306 1
1501 2307 1  faodesc [dsc$w_length] = .fao_old2newdate [0];
1502 2308 1  faodesc [dsc$a_pointer] = .fao_old2newdate [1];
1503 2309 1
1504 2310 1  $FAO (CTRSTR = faodesc, OUTLEN = datelen,
1505 2311 1  OUTBUF = datedesc, P1 = .insertdate [2],
1506 2312 1  P2 = .months [(insertdate [1] - 1) * 2],
1507 2313 1  P3 = .insertdate [0]);
1508 2314 1  SYSS$FAO (faodesc, datelen,
1509 2315 1  datedesc, .insertdate [2],
1510 2316 1  months [(insertdate [1] - .)],
1511 2317 1  .insertdate [0]);
1512 2318 1  datedesc [dsc$w_length] = .datelen; !Update descriptor
1513 2319 1  $BINTIM (TIMBUF = datedesc, TIMADR = recptr [mhd$l_datim]); !Now convert to binary
1514 2320 1  recptr [mhd$l_refcnt] = %X'FFFFFFFF'; !Set ref. count to a lot
1515 2321 1  END;
1516 2322 1  IF NOT NULLPARAMETER (4) !Updating the module header?
1517 2323 1  AND NOT .context [ctx$v_oldlib] ! and not old format library
1518 2324 1  THEN BEGIN
1519 2325 1  BIND
1520 2326 1  mhdusrdat = .descptr [dsc$a_pointer] + mhd$c_usrdat;
1521 2327 1  CH$COPY (MINU (.header [lhd$b_mhdusz], .updatedesc [dsc$w_length]),
1522 2328 1  .updatedesc [dsc$a_pointer], 0, .header [lhd$b_mhdusz], mhdusrdat);
1523 2329 1  CH$MOVE (rfa$c_length, .txtrfa, localrfa); !Refresh RFA
1524 2330 1  perform (write_record (.reclen, .descptr [dsc$a_pointer], localrfa, true)); !Rewrite the header
1525 2331 1  END;
1526 2332 1  IF .reclen GTR .descptr [dsc$w_length]
1527 2333 1  THEN RETURN lbr$_hdrtrunc
1528 2334 1  ELSE RETURN true
1529 2335 1  END; !Of lbr$set_module
```

				OFFC 00000				.EXTRN SYSSBINTIM		
								.ENTRY	SET_MODULE, Save R2,R3,R4,R5,R6,R7,R8,R9,-	2223
									R10,R11	
								MOVAB	READ_OLD_RECORD, R11	
								MOVAB	-192(SP), SP	
								MOVL	LBR\$GL_CONTROL, R6	2246
								MOVL	14(R6), R9	
								CMPB	(AP), #4	2250
								BLSSU	2\$	
								TSTL	16(AP)	
								BEQL	2\$	
								BBS	#5, 4(R9), 1\$	2251
								TSTB	4(R9)	2252
								BGEQ	2\$	
								MOVL	#LBR\$_ILLOP, R0	2253
								RET		
								MOV C3	#6, @TXTRFA, LOCALRFA	2255
								MOVL	10(R6), HEADER	2256
								CMPB	(AP), #2	2257
								BLSSU	3\$	
								TSTL	8(AP)	
								BEQL	3\$	
								MOVL	BUFDESC, DESCPTR	2258
								BRB	4\$	
								MOVZBW	#128, MYDESC	2260
								MOVAB	MYHEADER, MYDESC+4	2261
								MOVAB	MYDESC, DESCPTR	2262
								BBC	#5, 4(R9), 5\$	2264
								MOV C3	#6, 34(R9), SAVENDRFA	2272
								CLRL	34(R9)	2273
								MOVAB	RECDESC, R1	2274
								MOVAB	LOCALRFA, R0	
								JSB	READ_OLD_RECORD	
								BLBC	STATOS, 6\$	
								MOV C3	#6, SAVENDRFA, 34(R9)	2275
								CMPW	RECLen, #28	2276
								BNEQ	8\$	
								MOVW	#33, RECLen	2278
								BRB	9\$	2264
								MOVAB	RECDESC, R1	2281
								MOVAB	LOCALRFA, R0	
								JSB	READ_RECORD	
								BLBS	STATOS, 7\$	
								RET		
								MOVZBL	60(HEADER), R0	2282
								ADDL2	#16, R0	
								CMPZV	#0, #16, RECLen, R0	
								BNEQ	8\$	
								MOVL	RECADDR, R0	2283
								CMPB	1(R0), #173	
								BEQL	9\$	
								MOVL	#LBR\$_INVRFA, R0	2284
								RET		

6A	00	FC	03	6C	91	000B8	9%:	CMPB	(AP), #3	2286	
			OC	0A	1F	000BB		BLSSU	10\$		
				AC	D5	000BD		TSTL	12(AP)		
				05	13	000C0		BEQL	10\$		
			F8	AD	3C	000C2		MOVZWL	RECLN, @BUFLN	2287	
				AC	3C	000C7	10%:	MOVZWL	RECLN, R0	2288	
				6A	B1	000CB		CMPW	(DESCPTR), R0		
			03	1E	000CE		BGEQU	11\$			
			6A	3C	000D0		MOVZWL	(DESCPTR), R0			
			AA	D0	000D3	11%:	MOVL	4(DESCPTR), R7	2289		
11	A7	OC	50	2C	000D7		MOVCS	R0, @RECADDR, #0, (DESCPTR), (R7)			
			67		000DD						
			05	E1	000DE		BBC	#5, 4(R9), 12\$	2290		
			06	C1	000E3		ADDL3	#6, RECADDR, R8	2298		
			OC	A7	9A	000E8		MOVZBL	12(R7), R0	2300	
				50	D6	000EC		INCL	R0		
				50	28	000EE		MOVCS	R0, 12(R7), 17(R7)	2301	
			A7	90	000F4		MOVB	1(R7), 16(R7)	2302		
			14	B0	000F9		MOVW	#20, DATEDESC	2303		
			AE	9E	000FD		MOVAB	DATEBUFFER, DATEDESC+4	2304		
00000000G	04	AE	6E	D4	00102		CLRL	DATELEN	2305		
			CF	9B	00104		MOVZBW	FAO_OLD2NEWDATE, FAODESC	2307		
			CF	9E	0010A		MOVAB	FAO_OLD2NEWDATE+1, FAODESC+4	2308		
			68	3C	00110		MOVZWL	(R8), -(SP)	2317		
			02	A8	3C	00113		MOVZWL	2(R8), R0	2316	
			F258	CF	40	DF	00117		PUSHAL	MONTHS-4[R0]	
			04	A8	3C	0011C		MOVZWL	4(R8), -(SP)		
			10	AE	9F	00120		PUSHAB	DATEDESC	2314	
			10	AE	9F	00123		PUSHAB	DATELEN		
			F0	AD	9F	00126		PUSHAB	FAODESC		
00000000G	04	AE	06	FB	00129		CALLS	#6, SYSSFAO	2316		
			6E	B0	00130		MOVW	DATELEN, DATEDESC	2318		
			08	A7	9F	00134		PUSHAB	8(R7)	2319	
			08	AE	9F	00137		PUSHAB	DATEDESC		
			02	FB	0013A		CALLS	#2, SYSSBINTIM			
			01	CE	00141		MNEGL	#1, 4(R7)	2320		
			6C	91	00145	12%:	CMPB	(AP), #4	2322		
			3F	1F	00148		BLSSU	14\$			
			10	AC	D5	0014A		TSTL	16(AP)		
			3A	13	0014D		BEQL	14\$			
35	04	A9	05	E0	0014F		BBS	#5, 4(R9), 14\$	2323		
			10	AC	D0	00154		MOVL	UPDATEDESC, R0	2327	
			3C	A6	9A	00158		MOVZBL	60(HEADER), R1		
			60	B1	0015C		CMPW	(R0), R1			
			03	1E	0015F		BGEQU	13\$			
			60	3C	00161		MOVZWL	(R0), R1			
			3C	A6	9A	00164	13%:	MOVZBL	60(HEADER), R2	2328	
			51	2C	00168		MOVCS	R1, @4(R0), #0, R2, 16(R7)	2327		
			10	A7		0016E					
			06	28	00170		MOVCS	#6, @TXTRFA, LOCALRFA	2329		
52	00	04	01	DD	00176		PUSHL	#1	2330		
			E8	AD	9F	00178		PUSHAB	LOCALRFA		
			57	DD	0017B		PUSHL	R7			
			F8	AD	3C	0017D		MOVZWL	RECLN, -(SP)		
			04	FB	00181		CALLS	#4, WRITE RECORD			
			50	E9	00186		BLBC	STATUS, 18\$			
			F8	AD	B1	00189	14%:	CMPW	RECLN, (DESCPTR)	2332	

LBR\_GETPUT  
V04=000

set\_module

M 13  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1

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(18)

50	00000000G	08	1B	0018D	BLEQU	15\$	:	2334
		8F	D0	0018F	MOVL	#LBR\$_HDRTRUNC, R0	:	
			04	00196	RET		:	
50		01	D0	00197	MOVL	#1, R0	:	
			04	0019A	RET		:	2335
				15\$:				
				16\$:				

; Routine Size: 411 bytes,      Routine Base: \$CODE\$ + 0CA0



## LBR\$PUT\_HISTORY

```
1531 2336 1 %SBTTL 'LBR$PUT_HISTORY';
1532 2337 1 GLOBAL ROUTINE lbr$put_history (control_index, record_desc) =
1533 2338 2 BEGIN
1534 2339 2 +++
1535 2340 2
1536 2341 2 FUNCTIONAL DESCRIPTION:
1537 2342 2
1538 2343 2 Add an update history record to the end of the update history list.
1539 2344 2 If the list is full, delete the oldest record before the addition.
1540 2345 2
1541 2346 2
1542 2347 2 CALLING SEQUENCE:
1543 2348 2
1544 2349 2 status = lbr$put_history (control_index, record_desc)
1545 2350 2
1546 2351 2 INPUT PARAMETERS:
1547 2352 2
1548 2353 2 control_index is the index returned from lbr$ini_control
1549 2354 2 record_desc is the address of string descriptor for the
1550 2355 2 record to be added to the library update history
1551 2356 2
1552 2357 2 ROUTINE VALUE:
1553 2358 2
1554 2359 2 lbr$_illob Illegal operation for access requested
1555 2360 2 lbr$_intrnlerr Internal librarian error
1556 2361 2 lbr$_normal Normal exit
1557 2362 2 lbr$_nohistory This library does not have an update history
1558 2363 2 lbr$_recng Record length was greater than lbr$_maxrecsiz
1559 2364 2
1560 2365 2 ---
1561 2366 2 perform (validate_ctl (..control_index)); ! Validate the control index
1562 2367 2 BEGIN
1563 2368 2 BIND
1564 2369 2 header = .lbr$gl_control [lbr$_hdrptr] : BBLOCK;
1565 2370 2
1566 2371 2 IF .header [lhd$_maxluhrec] EQL 0 ! History not maintained for this library
1567 2372 2 THEN RETURN lbr$_nohistory;
1568 2373 2 IF lbr$gl_control [lbr$_func] EQL lbr$_read ! Shouldn't be here on read
1569 2374 2 THEN RETURN lbr$_illob;
1570 2375 2 IF .header [lhd$_numluhrec] GTR .header [lhd$_maxluhrec]
1571 2376 2 THEN RETURN lbr$_intrnlerr; ! somehow there are more than allowed
1572 2377 2
1573 2378 2 IF .header [lhd$_numluhrec] EQL .header [lhd$_maxluhrec]
1574 2379 2 THEN perform (delete_luhrecord ()); ! History full, so drop oldest record
1575 2380 2
1576 2381 2 perform (add_luhrecord ( .record_desc));
1577 2382 2
1578 2383 2 RETURN lbr$_normal; ! return success
1579 2384 2 END;
1580 2385 2 END;
1581 2386 1 END; ! lbr$put_history
```

OFFC 00000

.ENTRY LBR\$PUT\_HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-: 2337

50	04	BC	D0	00002	MOVL	R9,R10,R11	2367
		0000G	30	00006	BSBW	@CONTROL_INDEX, R0	
51		50	E9	00009	BLBC	VALIDATE_CTL	
51	0000G	CF	D0	0000C	MOVL	STATUS, 5\$	2370
50	0A	A1	D0	00011	MOVL	LBR\$GL_CONTROL, R1	
52	7C	A0	3C	00015	MOVL	10(R1), R0	
		08	12	00019	MOVZWL	124(R0), R2	2372
50	00000000G	8F	D0	0001B	BNEQ	1\$	
			04	00022	MOVL	#LBR\$_NOHISTORY, R0	2373
51		03	C0	00023	RET		
01		51	D1	00026	ADDL2	#3, R1	2374
		08	12	00029	CMPL	R1, #1	
50	00000000G	8F	D0	0002B	BNEQ	2\$	
			04	00032	MOVL	#LBR\$_ILLOP, R0	2375
52	7E	A0	B1	00033	RET		
		08	1B	00037	CMPL	126(R0), R2	2376
50	00000000G	8F	D0	00039	BLEQU	3\$	
			04	00040	MOVL	#LBR\$_INTRNLERR, R0	2377
		08	12	00041	RET		
0000V	CF	00	FB	00043	BNEQ	4\$	2379
	12	50	E9	00048	CALLS	#0, DELETE_LUHRECORD	2380
		08	AC	DD	BLBC	STATUS, 5\$	
0000V	CF	01	FB	0004E	PUSHL	RECORD_DESC	2382
	07	50	E9	00053	CALLS	#1, ADD_LUHRECORD	
50	00000000G	8F	D0	00056	BLBC	STATUS, 5\$	
		04	0005D	5\$:	MOVL	#LBR\$_NORMAL, R0	2384
					RET		2386

: Routine Size: 94 bytes, Routine Base: \$CODE\$ + 0E3B

: 1582 2387 1

## add\_luhrecord

```
1584 2388 1 %SBTTL 'add_luhrecord';
1585 2389 1 ROUTINE add_luhrecord ( rec_desc ) =
1586 2390 2 BEGIN
1587 2391 2 +++
1588 2392 2 ---
1589 2393 2 This routine copies the library update history record from the
1590 2394 2 descriptor at address rec_desc to the end of the linked list of
1591 2395 2 library update history records.
1592 2396 2 ---
1593 2397 2 ---
1594 2398 2 MAP
1595 2399 2 rec_desc : REF BBLOCK; ! caller's descriptor for LUH record
1596 2400 2 BIND
1597 2401 2 context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Context block
1598 2402 2 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! library header block
1599 2403 2 endrfa = header [lhd$b_endluhrfa] : BBLOCK, ! rfa of end of youngest LUH record in list
1600 2404 2 endluhvbn = endrfa [rfa$l_vbn], ! VBN of block containing end of luh list
1601 2405 2 endoffset = endrfa [rfa$w_offset] : WORD, ! offset to end of LUH list
1602 2406 2 recrdlen = rec_desc [dsc$w_length] : WORD, ! length of LUH record
1603 2407 2 recrd = rec_desc [dsc$a_pointer] : BBLOCK; ! starting location of LUH record
1604 2408 2 LOCAL
1605 2409 2 cache_entry : REF BBLOCK, ! cache entry of new block
1606 2410 2 cpyrecladr, ! how much of the record is left to copy into LUH block
1607 2411 2 endblkadr : REF BBLOCK, ! address of cached end LUH block
1608 2412 2 endvbn, ! VBN of first free space in history blocks
1609 2413 2 offset, ! offset to first available space
1610 2414 2 rec : REF BBLOCK, ! address where LUH record will be stored
1611 2415 2 reclenlft; ! address of remainder of record to be copied in.
1612 2416 2
1613 2417 2 IF .recrdlen GTR lbr$c_maxrecsiz ! record too long
1614 2418 2 THEN RETURN lbr$_reclng;
1615 2419 2
1616 2420 2 endvbn = .endluhvbn;
1617 2421 2 offset = .endoffset;
1618 2422 2 IF .header [lhd$w_numluhrec] EQL 0
1619 2423 2 THEN
1620 2424 2 BEGIN ! Get some space to store record
1621 2425 2 BIND
1622 2426 2 begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
1623 2427 2 begvbn = begluhrfa [rfa$l_vbn],
1624 2428 2 begoffset = begluhrfa [rfa$w_offset] : WORD;
1625 2429 2 LOCAL
1626 2430 2 newvbn,
1627 2431 2 newblkadr;
1628 2432 2 IF .begvbn OR .endluhvbn THEN RETURN lbr$_intrnlerr; ! both of these should be 0
1629 2433 2 ! logic error may result in some blocks being lost
1630 2434 2
1631 2435 2 ! Get a free block, cache it and set header pointers to it's vbn.
1632 2436 2
1633 2437 2 perform ( alloc block (newvbn, newblkadr) );
1634 2438 2 CH$FILL (0, luh$c_length, .newblkadr);
1635 2439 2 add cache (.newvbn, cache_entry);
1636 2440 2 cache_entry [cache$l_address] = .newblkadr;
1637 2441 2 cache_entry [cache$w_data] = true;
1638 2442 2 cache_entry [cache$w_dirty] = true;
1639 2443 2 endblkadr = .newblkadr;
1640 2444 2 endvbn = .newvbn;
```

```
add_luhrecord

1641 2445 3 begvbn = .newvbn;
1642 2446 3 begoffset = 0;
1643 2447 3 END
1644 2448 3 ELSE
1645 2449 3 |
1646 2450 3 | Find the last block in the chain of history records and cache
1647 2451 3 |
1648 2452 3 BEGIN
1649 2453 3 perform ( find_block (.endvbn, endblkadr, cache_entry) ); ! Cache end of history block
1650 2454 3 cache_entry [cache$sv_data] = true; ! Mark as data
1651 2455 3 cache_entry [cache$sv_dirty] = true; ! Mark to write
1652 2456 3 END;
1653 2457 3
1654 2458 3 IF .offset GTR luh$sc_datfldlen THEN RETURN lbr$intrnlerr; ! Offset can't point beyond end of record
1655 2459 3 IF luh$sc_rechdrln GTR luh$sc_datfldlen - .offset ! if there isn't enough room left for record header
1656 2460 3 THEN
1657 2461 3 BEGIN ! not enough room left for the record length so get new block
1658 2462 3 LOCAL
1659 2463 3 newvbn,
1660 2464 3 newblkadr;
1661 2465 3 perform ( alloc_block (newvbn, newblkadr) );
1662 2466 3 CH$FILL (0, luh$sc_length, .newblkadr); ! zero out whole block
1663 2467 3 add_cache (.newvbn, cache_entry); ! cache it
1664 2468 3 cache_entry [cache$sl_address] = .newblkadr; ! fill in cache entry
1665 2469 3 cache_entry [cache$sv_data] = true;
1666 2470 3 cache_entry [cache$sv_dirty] = true;
1667 2471 3 endblkadr[luh$sl_nxtluhblk] = .newvbn; ! Link it in to list of LUH record blocks
1668 2472 3 endblkadr = .newblkadr; ! Update rfa of free space.
1669 2473 3 endvbn = .newvbn;
1670 2474 3 offset = 0;
1671 2475 3 END;
1672 2476 3
1673 2477 3 |
1674 2478 3 | Each update history record starts with a word to mark it for error checking
1675 2479 3 | followed by a word containing the length of the record.
1676 2480 3 |
1677 2481 3 rec = .endblkadr + luh$sc_data + .offset; ! New record begins at end of last
1678 2482 3 rec [luh$sw_rechdr] = luh$sc_rechdrmk; ! Mark the new record
1679 2483 3 rec [luh$sw_reclen] = .recrdlen; ! Store the length
1680 2484 3 reclenlft = .recrdlen; ! Set length to copy entire record
1681 2485 3 offset = .offset + luh$sc_rechdrln; ! Bump offset to account for mark and length words
1682 2486 3 cpyrecadr = .recrd; ! Begin copy from start of record
1683 2487 3 WHILE ( .reclenlft GTR 0 ) DO ! While there is more to copy
1684 2488 3 BEGIN
1685 2489 3 LOCAL
1686 2490 3 cpylen; ! How much to copy with each move
1687 2491 3 If ( (.offset EQL luh$sc_datfldlen) AND (.reclenlft GTR 0) )
1688 2492 3 THEN
1689 2493 3 BEGIN ! used up last of that block, get next ready
1690 2494 3 LOCAL
1691 2495 3 newvbn,
1692 2496 3 newblkadr;
1693 2497 3 perform ( alloc_block (newvbn, newblkadr) );
1694 2498 3 CH$FILL (0, luh$sc_length, .newblkadr);
1695 2499 3 add_cache (.newvbn, cache_entry);
1696 2500 3 cache_entry [cache$sl_address] = .newblkadr;
1697 2501 3 cache_entry [cache$sv_data] = true;
```



1717

PC	OPCODE	OPERANDS	INSTR	COMMENT	PC
5E		24 C2 00002	WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	2389
50	0000G	CF D0 00005	SUBL2	#36, SP	2401
	0E	A0 DD 0000A	MOVL	LBR\$GL_CONTROL, R0	
57	0A	A0 D0 0000D	PUSHL	14(R0)	2402
59	0086	C7 9E 00011	MOVL	10(R0), R7	2403
AC		04 C1 00016	MOVAB	134(R7), R9	2407
8F	04	BC B1 0001B	ADDL3	#4, REC_DESC, R8	2417
		08 1B 00021	CMPW	@REC_DESC, #2048	
50	00000000G	8F D0 00023	BLEQU	1\$	2418
		04 0002A	MOVL	#LBR\$_RECLNG, R0	
58		69 D0 0002B	RET		2420
56	04	A9 3C 0002E	MOVL	(R9), ENDVBN	2421
	7E	A7 B5 00032	MOVZWL	4(R9), OFFSET	2422
		4C 12 00035	TSTW	126(R7)	
5A	0080	C7 9E 00037	BNEQ	2\$	2426
66		6A E8 0003C	MOVAB	128(R7), R10	2432
63		69 E8 0003F	BLBS	(R10), 4\$	
51	08	AE 9E 00042	BLBS	(R9), 4\$	2437
50	0C	AE 9E 00046	MOVAB	NEWBLKADR, R1	
		0000G 30 0004A	MOVAB	NEWVBN, R0	
75		50 E9 0004D	BSBW	ALLOC BLOCK	
6E		00 2C 00050	BLBC	STATUS, 6\$	2438
	08	BE 00057	MOVCS	#0, (SP), #0, #512, @NEWBLKADR	2439
51	24	AE 9E 00059	MOVAB	CACHE_ENTRY, R1	2440
50	0C	AE D0 0005D	MOVL	NEWVBN, R0	
		0000G 30 00061	BSBW	ADD CACHE	
50	24	AE D0 00064	MOVL	CACHE_ENTRY, R0	2442
88	08	AE D0 00068	MOVL	NEWBLKADR, 8(R0)	2443
OC		03 88 0006D	BISB2	#3, 12(R0)	
10	08	AE D0 00071	MOVL	NEWBLKADR, ENDBLKADR	

		5B	0C	AE	D0	00076	MOVL	NEWVBN, ENDVBN	2444
		6A	0C	AE	D0	0007A	MOVL	NEWVBN, (R10)	2445
			04	AA	B4	0007E	CLRW	4(R10)	2446
				19	11	00081	BRB	3\$	2422
		52	24	AE	9E	00083	2\$: MOVAB	CACHE ENTRY, R2	2453
		51	10	AE	9E	00087	MOVAB	ENDBLKADR, R1	
		50		5B	D0	0008B	MOVL	ENDVBN, R0	
				0000G	30	0008E	BSBW	FIND BLOCK	
		31		50	E9	00091	BLBC	STATUS, 6\$	
		50	24	AE	D0	00094	MOVL	CACHE ENTRY, R0	2454
	0C	A0		03	88	00098	BISB2	#3, 12(R0)	2455
	000001FA	8F		56	D1	0009C	3\$: CMPL	OFFSET, #506	2458
				08	15	000A3	BLEQ	5\$	
		50	00000000G	8F	D0	000A5	4\$: MOVL	#LBR\$_INTRNLERR, R0	
					04	000AC	RET		
		50		04	A6	9E	5\$: MOVAB	4(R6), R0	2459
		8F		50	D1	000B1	CMPL	R0, #506	
				3F	15	000B8	BLEQ	7\$	
		51	14	AE	9E	000BA	MOVAB	NEWBLKADR, R1	2465
		50	18	AE	9E	000BE	MOVAB	NEWVBN, R0	
				0000G	30	000C2	BSBW	ALLOC BLOCK	
		6D		50	E9	000C5	6\$: BLBC	STATUS, 9\$	
0200	8F	6E		00	2C	000C8	MOVCS	#0, (SP), #0, #512, @NEWBLKADR	2466
				14	BE	000CF			
		51	24	AE	9E	000D1	MOVAB	CACHE ENTRY, R1	2467
		50	18	AE	D0	000D5	MOVL	NEWVBN, R0	
				0000G	30	000D9	BSBW	ADD CACHE	
		50	24	AE	D0	000DC	MOVL	CACHE ENTRY, R0	2468
	08	A0	14	AE	D0	000E0	MOVL	NEWBLKADR, 8(R0)	
	0C	A0		03	88	000E5	BISB2	#3, 12(R0)	2470
	10	BE	18	AE	D0	000E9	MOVL	NEWVBN, @ENDBLKADR	2471
	10	AE	14	AE	D0	000EE	MOVL	NEWBLKADR, ENDBLKADR	2472
		5B	18	AE	D0	000F3	MOVL	NEWVBN, ENDVBN	2473
				56	D4	000F7	CLRL	OFFSET	2474
		56	10	AE	C1	000F9	7\$: ADDL3	ENDBLKADR, OFFSET, R0	2481
		50		06	C0	000FE	ADDL2	#6, REC	
		60	ABBA	8F	B0	00101	MOVW	#-21574, (REC)	2482
		02	A0	04	BC	B0	MOVW	@REC_DESC, 2(REC)	2483
		5A		04	BC	3C	MOVZWL	@REC_DESC, RECLLENFT	2484
		56		04	C0	0010F	ADDL2	#4, OFFSET	2485
	04	AE		68	D0	00112	MOVL	(R8), CPYRECADR	2486
				50	D4	00116	8\$: CLRL	R0	2487
				5A	D5	00118	TSTL	RECLLENFT	
				77	15	0011A	BLEQ	12\$	
				50	D6	0011C	INCL	R0	
		000001FA	8F	56	D1	0011E	CMPL	OFFSET, #506	2491
				42	12	00125	BNEQ	10\$	
				50	E9	00127	BLBC	R0, 10\$	
		3F	1C	AE	9E	0012A	MOVAB	NEWBLKADR, R1	2497
		51		AE	9E	0012E	MOVAB	NEWVBN, R0	
		50	20		30	00132	BSBW	ALLOC BLOCK	
		6F		50	E9	00135	9\$: BLBC	STATUS, 13\$	
		6E		00	2C	00138	MOVCS	#0, (SP), #0, #512, @NEWBLKADR	2498
0200	8F			1C	BE	0013F			
		51	24	AE	9E	00141	MOVAB	CACHE ENTRY, R1	2499
		50	20	AE	D0	00145	MOVL	NEWVBN, R0	
				0000G	30	00149	BSBW	ADD_CACHE	

LBR\_GETPUT  
V04=000

add\_luhrecord

G 14  
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		08	50	24	AE	D0	0014C	MOVL	CACHE ENTRY, R0	2500
		0C	A0	1C	AE	D0	00150	MOVL	NEWBLKADR, 8(R0)	
		10	BE	20	03	88	00155	BISB2	#3, 12(R0)	2502
		10	AE	1C	AE	D0	00159	MOVL	NEWVBN, @ENDBLKADR	2503
			5B	20	AE	D0	0015E	MOVL	NEWBLKADR, ENDBLKADR	2504
					AE	D0	00163	MOVL	NEWVBN, ENDVBN	2505
					56	D4	00167	CLRL	OFFSET	2506
	50	000001FA	8F		56	C3	00169	SUBL3	OFFSET, #506, R0	2508
			5A		50	D1	00171	CMPL	R0, RECLENLFT	
					03	15	00174	BLEQ	11\$	
			50		5A	D0	00176	MOVL	RECLENLFT, R0	
	50		58		50	D0	00179	MOVL	R0, CPYLEN	
06	A0	04	56	10	AE	C1	0017C	ADDL3	ENDBLKADR, OFFSET, R0	2510
		04	BE		58	28	00181	MOVC3	CPYLEN, @CPYRECADR, 6(R0)	
			AE		58	C0	00187	ADDL2	CPYLEN, CPYRECADR	2511
			5A		58	C2	00188	SUBL2	CPYLEN, RECLENLFT	2512
			56		58	C0	0018E	ADDL2	CPYLEN, OFFSET	2513
		04	A9		83	11	00191	BRB	8\$	2487
			69		56	B0	00193	MOVW	OFFSET, 4(R9)	2516
				7E	5B	D0	00197	MOVL	ENDVBN, (R9)	2517
50			6E		A7	B6	0019A	INCW	126(R7)	2518
			60		04	C1	0019D	ADDL3	#4, (SP), R0	2519
			50		08	88	001A1	BISB2	#8, (R0)	
					01	D0	001A4	MOVL	#1, R0	2520
					04	001A7	13\$:	RET		2521

; Routine Size: 424 bytes, Routine Base: \$CODE\$ + 0E99

; 1718 2522 1

LB  
V0

## delete\_luhrecord

```
1720 2523 1 %SBTTL 'delete_luhrecord';
1721 2524 1 ROUTINE delete_luhrecord =
1722 2525 2 BEGIN
1723 2526 2 |+++
1724 2527 2 |
1725 2528 2 |       Remove the oldest LUH record by moving offset to bypass it.  If record
1726 2529 2 |       crosses block boundaries then return freed blocks to library header
1727 2530 2 |       free list.  If there is only one record in the history then the history
1728 2531 2 |       is completely emptied with all blocks returned and all pointers zeroed.
1729 2532 2 |
1730 2533 2 |---
1731 2534 2 BIND
1732 2535 2 |
1733 2536 2 |   context = .lbr$gl_control [lbr$l_ctxptr] : BBLOCK, ! Context block
1734 2537 2 |   header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK,
1735 2538 2 |   begluhrfa = header [lhd$b_begluhrfa] : BBLOCK,
1736 2539 2 |   begvbn = begluhrfa [rfa$l_vbn],
1737 2540 2 |   begoffset = begluhrfa [rfa$w_offset] : WORD;
1738 2541 2 |
1739 2542 2 |   Check if there is only one record in history.
1740 2543 2 |
1741 2544 2 IF .header [lhd$w_numluhrec] EQL 1
1742 2545 2 THEN
1743 2546 2 |   BEGIN ! Return all blocks in history
1744 2547 2 |   BIND
1745 2548 2 |   |   endluhrfa = header [lhd$b_endluhrfa] : BBLOCK,
1746 2549 2 |   |   endoffset = endluhrfa [rfa$w_offset] : WORD;
1747 2550 2 |   |   LOCAL
1748 2551 2 |   |   |   blkadr : REF BBLOCK,
1749 2552 2 |   |   |   cache_entry : REF BBLOCK,
1750 2553 2 |   |   |   vbn;
1751 2554 2 |   |   |
1752 2555 2 |   |   |   vbn = .begvbn; ! First vbn in history linked list
1753 2556 2 |   |   |   DO ! As long as there are more luh blocks in list
1754 2557 2 |   |   |   |   BEGIN ! keep deallocating them.
1755 2558 2 |   |   |   |   |   LOCAL
1756 2559 2 |   |   |   |   |   |   ret_vbn;
1757 2560 2 |   |   |   |   |   |   ret_vbn = .vbn; ! Block to deallocate
1758 2561 2 |   |   |   |   |   |   perform ( find_block (.vbn, blkadr, cache_entry)); ! Cache it
1759 2562 2 |   |   |   |   |   |   cache_entry [cache$w_data] = true;
1760 2563 2 |   |   |   |   |   |   cache_entry [cache$w_dirty] = true;
1761 2564 2 |   |   |   |   |   |   vbn = .blkadr [luh$l_nxtluhblk]; ! Follow link to next block
1762 2565 2 |   |   |   |   |   |   perform ( dealloc_block ( .ret_vbn )); ! return it to free list
1763 2566 2 |   |   |   |   |   |   END
1764 2567 2 |   |   |   |   |   |   UNTIL .vbn EQL 0; ! End of list
1765 2568 2 |   |   |   |   |   |   |
1766 2569 2 |   |   |   |   |   |   |   Zero all header pointers and offsets to mark history empty
1767 2570 2 |   |   |   |   |   |   |   |
1768 2571 2 |   |   |   |   |   |   |   |   begluhrfa = 0;
1769 2572 2 |   |   |   |   |   |   |   |   begoffset = 0;
1770 2573 2 |   |   |   |   |   |   |   |   endluhrfa = 0;
1771 2574 2 |   |   |   |   |   |   |   |   endoffset = 0;
1772 2575 2 |   |   |   |   |   |   |   |   END
1773 2576 2 |   |   |   |   |   |   |   ELSE ! There was more than one record in history, so remove the
1774 2577 2 |   |   |   |   |   |   |   |   BEGIN ! oldest, or first in the list
1775 2578 2 |   |   |   |   |   |   |   |   |   LOCAL
1776 2579 2 |   |   |   |   |   |   |   |   |   |   cache_entry : REF BBLOCK, ! location in cache of luhblk
```



## delete\_luhrecord

```

1777      blkadr : REF BBLOCK,      ! address of VBN in cache
1778      reclenlft,                ! length of the LUH record
1779      rec : REF BBLOCK,        ! address of record within luhblk
1780      offset,
1781      vbn;
1782
1783      vbn = .begvbn;
1784      offset = .begoffset;
1785      perform ( find_block ( .begvbn, blkadr, cache_entry ) );      ! ensure the block is in cache.
1786      cache_entry [cache$dirty] = true;
1787      cache_entry [cache$dirty] = true;
1788      rec = .blkadr + luh$cache_data + .offset;      ! compute address of record start
1789
1790      Check mark word in header
1791
1792      IF .rec [luh$rechdr] NEQ luh$rechdrmrk THEN RETURN lbr$_intrnlerr;
1793
1794      To delete the record, the offset and beginning vbn pointer are reset to point to
1795      the second record. This is done a block at a time. If any blocks are freed in
1796      the process, they are returned to the free-list.
1797
1798      reclenlft = .rec [luh$reclen] + luh$rechdrln;      ! Length of record not yet skipped over
1799      WHILE .reclenlft GTR 0 DO      ! While there is still part of the record left
1800      BEGIN
1801      IF ( .offset + .reclenlft ) LEQ ( luh$datfldlen - luh$rechdrln )
1802      THEN      ! the record is entirely contained in this block
1803      BEGIN      ! Set offset to end of record and don't return the block cause next record is in it
1804      offset = .offset + .reclenlft;
1805      reclenlft = 0;      ! skipped past entire record
1806      END
1807      ELSE
1808      BEGIN      ! The record fills or overflows this block so deallocate block
1809      Local
1810      ret_vbn;
1811      reclenlft = .reclenlft - ( luh$datfldlen - .offset );
1812      offset = 0;
1813      ret_vbn = .vbn;
1814      vbn = .blkadr [luh$nextluhblk];
1815      perform ( dealloc_block ( .ret_vbn ) );
1816      perform ( find_block ( .vbn, blkadr, cache_entry ) );
1817      cache_entry [cache$dirty] = true;
1818      cache_entry [cache$dirty] = true;
1819      END;
1820      END;
1821      begvbn = .vbn;      ! Second record is now first
1822      begoffset = .offset;
1823      END;
1824      header [lhd$numluhrec] = .header [lhd$numluhrec] - 1;
1825      context [ctx$hdrdirty] = true;      ! Make sure header is written out
1826      RETURN true;
1827      END;      ! routine delete_luhrecord
```

OFFC 00000 DELETE\_LUHRECORD:

					.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	2524	
59		0000G	CF	9E	00002	MOVAB	FIND_BLOCK, R9	
5E			10	C2	00007	SUBL2	#16, SP	
50		0000G	CF	D0	0000A	MOVL	LBR\$GL_CONTRCL, R0	2535
58		0E	A0	D0	0000F	MOVL	14(R0), R8	
54		0A	A0	D0	00013	MOVL	10(R0), R4	2536
56		0080	C4	9E	00017	MOVAB	128(R4), R6	2537
01		7E	A4	B1	0001C	CMPW	126(R4), #1	2544
			3D	12	00020	BNEQ	2\$	
53			66	D0	00022	MOVL	(R6), VBN	2555
55			53	D0	00025	MOVL	VBN, RET_VBN	2560
52			6E	9E	00028	MOVAB	CACHE_ENTRY, R2	2561
51		04	AE	9E	0002B	MOVAB	BLKADR, R1	
50			53	D0	0002F	MOVL	VBN, R0	
			69	16	00032	JSB	FIND_BLOCK	
3C			50	E9	00034	BLBC	STATUS, 3\$	
50			6E	D0	00037	MOVL	CACHE_ENTRY, R0	2562
OC			03	88	0003A	BISB2	#3, 12(R0)	2563
A0		04	BE	D0	0003E	MOVL	2BLKADR, VBN	2564
53			55	D0	00042	MOVL	RET_VBN, R0	2565
50			0000G	30	00045	BSBW	DEACLOC_BLOCK	
7B			50	E9	00048	BLBC	STATUS, 7\$	
			53	D5	0004B	TSTL	VBN	2567
			D6	12	0004D	BNEQ	1\$	
		04	66	D4	0004F	CLRL	(R6)	2571
			A6	B4	00051	CLRW	4(R6)	2572
		0086	C4	D4	00054	CLRL	134(R4)	2573
		008A	C4	B4	00058	CLRW	138(R4)	2574
			008B	31	0005C	BRW	9\$	2544
57			66	D0	0005F	MOVL	(R6), VBN	2586
53		04	A6	3C	00062	MOVZWL	4(R6), OFFSET	2587
52		08	AE	9E	00066	MOVAB	CACHE_ENTRY, R2	2588
51		OC	AE	9E	0006A	MOVAB	BLKADR, R1	
50			66	D0	0006E	MOVL	(R6), R0	
			69	16	00071	JSB	FIND_BLOCK	
7E			50	E9	00073	BLBC	STATUS, 10\$	
50		08	AE	D0	00076	MOVL	CACHE_ENTRY, R0	2589
OC			03	88	0007A	BISB2	#3, 12(R0)	2590
50		OC	AE	C1	0007E	ADDL3	BLKADR, OFFSET, R0	2591
53			06	C0	00083	ADDL2	#6, REC	
50			60	B1	00086	CMPW	(REC), #43962	2595
8F			08	13	0008B	BEQL	4\$	
50		00000000G	8F	D0	0008D	MOVL	#LBR\$_INTRNLERR, R0	
				04	00094	RET		
55		02	A0	3C	00095	MOVZWL	2(REC), RECLENLFT	2601
55			04	C0	00099	ADDL2	#4, RECLENLFT	
			55	D5	0009C	TSTL	RECLENLFT	2602
			43	15	0009E	BLEQ	8\$	
50			55	C1	000A0	ADDL3	RECLENLFT, OFFSET, R0	2604
000001F6			50	D1	000A4	CMPL	R0, #502	
			07	14	000AB	BGTR	6\$	
53			55	C0	000AD	ADDL2	RECLENLFT, OFFSET	2607
			55	D4	000B0	CLRL	RECLENLFT	2608
			E8	11	000B2	BRB	5\$	2604
55		FE06	C345	9E	000B4	MOVAB	-506(OFFSET)[RECLENLFT], RECLENLFT	2614
			53	D4	000BA	CLRL	OFFSET	2615
50			57	D0	000BC	MOVL	VBN, RET_VBN	2616

LBR\_GETPUT  
V04=000

delete\_luhrecord

K 14  
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57	0C	BE	D0	000BF	MOVL	@BLKADR, VBN	2617	
		0000G	30	000C3	BSBW	DEALLOC_BLOCK	2618	
2B		50	E9	000C6	7\$:	BLBC	STATUS, 10\$	
52	08	AE	9E	000C9	MOVAB	CACHE_ENTRY, R2	2619	
51	0C	AE	9E	000CD	MOVAB	BLKADR, R1		
50		57	D0	000D1	MOVL	VBN, R0		
		69	16	000D4	JSB	FIND_BLOCK		
1B		50	E9	000D6	BLBC	STATUS, 10\$		
50	08	AE	D0	000D9	MOVL	CACHE_ENTRY, R0	2620	
0C	A0	03	88	000DD	BISB2	#3, 12(R0)	2621	
		B9	11	000E1	BRB	5\$	2602	
66		57	D0	000E3	8\$:	MOVL	VBN, (R6)	2624
04	A6	53	B0	000E6	MOVW	OFFSET, 4(R6)	2625	
		A4	B7	000EA	9\$:	DECW	126(R4)	2627
04	A8	08	88	000ED	BISB2	#8, 4(R8)	2628	
50		01	D0	000F1	MOVL	#1, R0	2629	
		04	000F4	10\$:	RET		2630	

; Routine Size: 245 bytes, Routine Base: \$CODE\$ + 1041

; 1828 2631 1

LB  
V0

```
1830 2632 1 %SBTTL 'LBR$GET_HISTORY';
1831 2633 1 GLOBAL ROUTINE lbr$get_history (control_index, action_routine) =
1832 2634 2 BEGIN
1833 2635 1 ***
1834 2636 1
1835 2637 1 FUNCTIONAL DESCRIPTION:
1836 2638 1
1837 2639 1 For each Library Update History record copy the record to a buffer
1838 2640 1 and call the action_routine with a descriptor for the buffer.
1839 2641 1
1840 2642 1
1841 2643 1 CALLING SEQUENCE:
1842 2644 1
1843 2645 1 status = lbr$get_history (control_index, action_routine)
1844 2646 1
1845 2647 1
1846 2648 1 INPUT PARAMETERS:
1847 2649 1
1848 2650 1 control_index is the index returned from lbr$ini_control
1849 2651 1 action_routine is a user supplied routine which is called for each
1850 2652 1 LUH record, being passed a descriptor for the buffer
1851 2653 1 containing a copy of the record.
1852 2654 1
1853 2655 1 ROUTINE VALUE:
1854 2656 1
1855 2657 1 lbr$_intrnlerr Internal librarian error
1856 2658 1 lbr$_normal Normal exit
1857 2659 1 lbr$_nohistory This library does not have an update history
1858 2660 1 lbr$_emptyhist The history is empty
1859 2661 1 ---
1860 2662 1 perform (validate_ctl (..control_index)); ! Validate the control index
1861 2663 1 BEGIN
1862 2664 1 BIND
1863 2665 1 header = .lbr$gl_control [lbr$l_hdrptr] : BBLOCK, ! library header
1864 2666 1 luhblkrf = header [lhd$b_beglufrfa] : BBLOCK, ! rfa of the oldest LUH record
1865 2667 1 beg_offset = luhblkrf [rfa$w_offset] : WORD, ! offset to first record
1866 2668 1 beg_vbn = luhblkrf [rfa$l_vbn]; ! VBN of first record
1867 2669 1 LOCAL
1868 2670 1 blkadr : REF BBLOCK, ! block address of cached block
1869 2671 1 cache_entry : REF BBLOCK, ! cache entry locating luh block
1870 2672 1 numrecs : WORD, ! number of history records in library history
1871 2673 1 offset, ! offset to current LUH record being copied
1872 2674 1 vbn, ! VBN of current LUH record being copied
1873 2675 1 status;
1874 2676 1
1875 2677 1 IF .header [lhd$w_maxluhrec] EQL 0 ! History not maintained for this library
1876 2678 1 THEN RETURN lbr$_nohistory;
1877 2679 1 IF .header [lhd$w_numluhrec] EQL 0 ! History is empty for this library
1878 2680 1 THEN RETURN lbr$_emptyhist;
1879 2681 1
1880 2682 1 For as many LUH records as are in the library history, locate next record,
1881 2683 1 copy it to buffer, and call action_routine with buffer descriptor.
1882 2684 1
1883 2685 1 vbn = .beg_vbn; ! vbn of first record
1884 2686 1 offset = .beg_offset; ! Offset within block to first record
1885 2687 1 status = find_block (.vbn, blkadr, cache_entry); ! cache the block
1886 2688 1 cache_entry [cache$v_data] = true;
```



```
1887 2689 3 numrecs = .header [lhd$w_numluhrec];           ! Number of LUH records
1888 2690 3 INCR 1 FROM 1 TO .numrecs BY 1 DO           ! for each record in history
1889 2691 4 BEGIN
1890 2692 4 LOCAL
1891 2693 4     cpyrecadr,
1892 2694 4     dstadr,
1893 2695 4     luhrec : REF BBLOCK,
1894 2696 4     pass_desc : BBLOCK [dsc$c_s_bln],           ! Descriptor to pass to user routine
1895 2697 4     save_desc : BBLOCK [dsc$c_s_bln],           ! Descriptor to use to dealloc buffer (In case user diddles
1896 2698 4     reclen,
1897 2699 4     reclenlft;
1898 2700 4
1899 2701 4     luhrec = .blkadr + luh$c_data + .offset;       ! beginning address of first record
1900 2702 4     IF .luhrec [luh$w_rechdr] NEQ luh$c_rechdrmk    ! history is corrupted if mark header not here
1901 2703 4     THEN RETURN lbr$intrnlerr;
1902 2704 4     reclen = .luhrec [luh$w_reclen];
1903 2705 4     reclenlft = .reclen;
1904 2706 4     save_desc [dsc$w_length] = .reclen;
1905 2707 4     perform ( get_zmem (.reclen, save_desc [dsc$a_pointer]) ); ! get buffer to put record in
1906 2708 4     pass_desc = .save_desc;                          ! Pass_desc is a copy of save_desc
1907 2709 4     pass_desc [dsc$a_pointer] = .save_desc [dsc$a_pointer];
1908 2710 4
1909 2711 4     ! now get record into buffer
1910 2712 4     ! Since record can span several blocks, copy as much of record as is in current block.
1911 2713 4     ! then follow link to next block. Continue until entire record copied into buffer.
1912 2714 4     ! Then call user routine with a descriptor of the copy of the record.
1913 2715 4
1914 2716 4     cpyrecadr = .luhrec + luh$c_rechdrln;
1915 2717 4     offset = .offset + luh$c_rechdrln;
1916 2718 4     dstadr = .save_desc [dsc$a_pointer];
1917 2719 4     WHILE .reclenlft GTR 0 DO ! While there is more left, keep copying it over
1918 2720 5 BEGIN
1919 2721 5 LOCAL
1920 2722 5     cpylen;
1921 2723 5     cpylen = MIN( .reclenlft, luh$c_datfldln - .offset);
1922 2724 5     CH$MOVE (.cpylen, .cpyrecadr, .dstadr);
1923 2725 5     reclenlft = .reclenlft - .cpylen;
1924 2726 5     offset = .offset + .cpylen;
1925 2727 5     dstadr = .dstadr + .cpylen;
1926 2728 5     IF (.offset GTR (luh$c_datfldln - luh$c_rechdrln))
1927 2729 5     THEN
1928 2730 6 BEGIN
1929 2731 6     vbn = .blkadr [luh$l_nxtluhblk];
1930 2732 6     offset = 0;
1931 2733 6     status = find_block (.vbn, blkadr, cache_entry);
1932 2734 6     cache_entry [cache$w_data] = true;
1933 2735 6     cpyrecadr = .blkadr + luh$c_data
1934 2736 5     END;
1935 2737 4     END;
1936 2738 4     perform ( (.action_routine) (pass_desc) ); ! while copying over record to buffer
1937 2739 4     perform ( validate_ctl (..control_index) ); ! Call user routine
1938 2740 4     perform ( dealloc_mem ( .save_desc [dsc$w_length], .save_desc [dsc$a_pointer] )); ! Validate the control index
1939 2741 3     END; ! INCRement thru the history list
1940 2742 3 RETURN lbr$normal;
1941 2743 2 END;
1942 2744 1 END; ! lbr$get_history
```

			OFFC	00000	.ENTRY	LBR\$GET_HISTORY, Save R2,R3,R4,R5,R6,R7,R8,-,R9,R10,R11	
	5E		24	C2 00002	SUBL2	#36, SP	2633
	50	04	BC	D0 00005	MOVL	@CONTROL_INDEX, R0	2662
			0000G	30 00009	BSBW	VALIDATE_CTL	
	7F		50	E9 0000C	BLBC	STATUS, 5\$	
	50	0000G	CF	D0 0000F	MOVL	LBR\$GL_CONTROL, R0	2665
	53	0A	A0	D0 00014	MOVL	10(R0), R3	
		7C	A3	B5 00018	TSTW	124(R3)	2677
			08	12 0001B	BNEQ	1\$	
	50	00000000G	8F	D0 0001D	MOVL	#LBR\$_NOHISTORY, R0	2678
				04 00024	RET		
		7E	A3	B5 00025 1\$:	TSTW	126(R3)	2679
			08	12 00028	BNEQ	2\$	
	50	00000000G	8F	D0 0002A	MOVL	#LBR\$_EMPTYHIST, R0	2680
				04 00031	RET		
04	AE	0080	C3	D0 00032 2\$:	MOVL	128(R3), VBN	2685
	58	0084	C3	3C 00038	MOVZWL	132(R3), OFFSET	2686
	52	0C	AE	9E 0003D	MOVAB	CACHE_ENTRY, R2	2687
	51	10	AE	9E 00041	MOVAB	BLKADR, R1	
	50	04	AE	D0 00045	MOVL	VBN, R0	
			0000G	30 00049	BSBW	FIND_BLOCK	
08	AE		50	D0 0004C	MOVL	R0, STATUS	
	50	0C	AE	D0 00050	MOVL	CACHE_ENTRY, R0	2688
0C	A0		02	88 00054	BISB2	#2, 12(R0)	
	50	7E	A3	B0 00058	MOVW	126(R3), NUMRECS	2689
	6E		50	3C 0005C	MOVZWL	NUMRECS, (SP)	2690
			5B	D4 0005F	CLRL	1	2738
			00B8	31 00061	BRW	10\$	
56	58	10	AE	C1 00064 3\$:	ADDL3	BLKADR, OFFSET, R6	2701
	52	06	A6	9E 00069	MOVAB	6(R6), LUHREC	
ABBA	8F		62	B1 0006D	CMPW	(LUHREC), #43962	2702
			08	13 00072	BEQL	4\$	
	50	00000000G	8F	D0 00074	MOVL	#LBR\$_INTRNLERR, R0	2703
				04 0007B	RET		
	50	02	A2	3C 0007C 4\$:	MOVZWL	2(LUHREC), RECLN	2704
	57		50	D0 00080	MOVL	RECLN, RECLNLFT	2705
14	AE		50	B0 00083	MOVW	RECLN, SAVE_DESC	2706
	51	18	AE	9E 00087	MOVAB	SAVE_DESC+4, R1	2707
			0000G	30 0008B	BSBW	GET_ZMEM	
	7A		50	E9 0008E 5\$:	BLBC	STATUS, 9\$	
1C	AE	14	AE	7D 00091	MOVQ	SAVE_DESC, PASS_DESC	2708
	56	04	A2	9E 00096	MOVAB	4(R2), CPYRECADR	2716
	58		04	C0 0009A	ADDL2	#4, OFFSET	2717
	5A	18	AE	D0 0009D	MOVL	SAVE_DESC+4, DSTADR	2718
			57	D5 000A1 6\$:	TSTL	RECLNLFT	2719
			55	15 000A3	BLEQ	8\$	
51 000001FA	8F		58	C3 000A5	SUBL3	OFFSET, #506, R1	2723
	50		57	D0 000AD	MOVL	RECLNLFT, R0	
	51		50	D1 000B0	CML	R0, R1	
			03	15 000B3	BLEQ	7\$	
	50		51	D0 000B5	MOVL	R1, R0	
	59		50	D0 000B8 7\$:	MOVL	R0, CPYLEN	

6A	66	59	28	000BB	MOVCL	CPYLEN, (CPYRECADR), (DSTADR)	2724	
	57	59	C2	000BF	SUBL2	CPYLEN, RECLLENLFT	2725	
	58	59	C0	000C2	ADDL2	CPYLEN, OFFSET	2726	
	5A	59	C0	000C5	ADDL2	CPYLEN, DSTADR	2727	
000001F6	8F	58	D1	000C8	CMPL	OFFSET, #502	2728	
		DO	15	000CF	BLEQ	6\$		
04	AE	10	BE	D0	000D1	MOVL	@BLKADR, VBN	2731
		58	D4	000D6	CLRL	OFFSET	2732	
	52	OC	AE	9E	000D8	MOVAB	CACHE_ENTRY, R2	2733
	51	10	AE	9E	000DC	MOVAB	BLKADR, R1	
	50	04	AE	D0	000E0	MOVL	VBN, R0	
			0000G	30	000E4	BSBW	FIND_BLOCK	
08	AE		50	D0	000E7	MOVL	R0, STATUS	
	50	OC	AE	D0	000EB	MOVL	CACHE_ENTRY, R0	2734
OC	A0		02	88	000EF	BISB2	#2, 12(R0)	
56	10		06	C1	000F3	ADDL3	#6, BLKADR, CPYRECADR	2735
			A7	11	000F8	BRB	6\$	2719
		1C	AE	9F	000FA	PUSHAB	PASS_DESC	2738
08	BC		01	FB	000FD	CALLS	#1, @ACTION_ROUTINE	
	25		50	E9	00101	BLBC	STATUS, 11\$	
	50	04	BC	D0	00104	MOVL	@CONTROL_INDEX, R0	2739
			0000G	30	00108	BSBW	VALIDATE_CTL	
	1B		50	E9	0010B	BLBC	STATUS, T1\$	
	51	18	AE	D0	0010E	MOVL	SAVE_DESC+4, R1	2740
	50	14	AE	3C	00112	MOVZWL	SAVE_DESC, R0	
			0000G	30	00116	BSBW	DEALLOC_MEM	
	OD		50	E9	00119	BLBC	STATUS, 11\$	
FF42	01		6E	F1	0011C	ACBL	(SP), #1, 1, 3\$	2690
5B	50	00000000G	8F	D0	00122	MOVL	#LBR\$_NORMAL, R0	2742
			04	00129	11\$:	RET		2744

: Routine Size: 298 bytes, Routine Base: \$CODE\$ + 1136

: 1943 2745 1  
: 1944 2746 1 END  
: 1945 2747 0 ELUDOM

! Of module

## PSECT SUMMARY

Name	Bytes	Attributes
\$CODE\$	4704	NOVEC,NOWRT, RD, EXE,NOSHR, LCL, REL, CON,NOPI,ALIGN(2)

## Library Statistics

File	----- Symbols -----		Pages Mapped	Processing Time
	Total	Loaded Percent		



LBR\_GETPUT  
V04=000

LBR\$GET\_HISTORY

C 15  
16-Sep-1984 01:53:17  
14-Sep-1984 12:37:40

VAX-11 Bliss-32 V4.0-742  
DISK\$VMSMASTER:[LBR.SRC]GETPUT.B32;1 Page 74  
(22)

: \_\$255\$DUA28:[SYSLIB]STARLET.L32;1 9776 44 0 581 00:01.0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:GETPUT/OBJ=OBJ\$:GETPUT MSRC\$:GETPUT/UPDATE=(ENH\$:GETPUT)

: Size: 4632 code + 72 data bytes  
: Run Time: 01:27.0  
: Elapsed Time: 02:45.7  
: Lines/CPU Min: 1893  
: Lexemes/CPU-Min: 23242  
: Memory Used: 256 pages  
: Compilation Complete



0198 AH-BT13A-SE  
VAX/VMS V4.0

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